

# Industrial P.O.E. Managed Redundant Ring Ethernet Switch

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## MS28GT24GX4POEH

### User's Manual



**Version 1.0**

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# Getting to Know Your Switch

## 1.1 About the MS28GT24GX4POEH Industrial Switch

MS28GT24GX4POEH series is managed Redundant Ring Ethernet switch with 24x10/100/1000Base-T(X) ports with PoE (P.S.E.) function and 4x1000Base-X SFP ports. With completely support of Ethernet Redundancy protocol, M-Ring (recovery time < 20ms over 250 units of connection), Open-Ring and MSTP/RSTP/STP (IEEE 802.1 s/w/D) can protect your mission-critical applications from network interruptions or temporary malfunctions with its fast recovery technology. Meridian's switches provide advanced IP-based bandwidth management which can limit the maximum bandwidth for each IP device. User can configure IP camera and NVR with more bandwidth and limit other device bandwidth. Meridian's switches also support application-based QoS. Application-based QoS can set highest priority for data stream according to TCP/UDP port number. Meridian's special IP police function can only permit allowed IP address with MAC address to access the networking. Hacker cannot access the IP surveillance network without permission. It can avoid hacker from stealing video privacy data and attacking IP camera, NVR and controllers. Meridian's switches also provided advanced DOS/DDOS auto prevention. If there is any IP flow become big in short time, M-Ring's switches will lock the source IP address for certain time to prevent the attack. Its hardware based prevention so it can prevent DOS/DDOS attack immediately and completely. MS28GT24GX4POEH series also support Power over Ethernet, a system to transmit electrical power up to 30 watts, along with data, to remote devices over standard twisted-pair cable in an Ethernet network. Each MS28GT24GX4POEH series switch has 24X10/100/1000Base-T(X) P.S.E. (Power Sourcing Equipment) ports. P.S.E. is a device (switch or hub for instance) that will provide power in a PoE connection. All function of MS28GT24GX4POEH series can be managed centralized and convenient by a powerful windows utility — Open-Vision v3.0 or above. Therefore, these switches are one of the most reliable choice for highly-managed and Gigabit Fiber Ethernet application with PoE function.

## 1.2 Software Features

- Supports M-Ring (recovery time < 20ms over 250 units of connection), MSTP/RSTP/STP (IEEE 802.1s/w/D) for Ethernet Redundancy
- Support Jumbo frame up to 9K Bytes
- 24 port 10/100/1000Base-T(X) P.S.E. fully compliant with IEEE802.3at standard, provide up to 30 Watts per port
- Power supply included (MS28GT24GX4POEH-P model only)
- Supports IP-based bandwidth management
- Supports application-based QoS management
- Supports IP police security function
- Supports DOS/DDOS auto prevention
- IGMP v2/v3 (IGMP snooping support) for filtering multicast traffic
- Supports SNMP v1/v2c/v3, RMON and 802.1Q VLAN Network Management
- Support ACL, 802.1x User Authentication for security
- Multiple notification for warning of unexpected event
- Windows utility (Open-Vision v3.0) support centralized management and configurable by Web-based interface, Telnet and Console (CLI)
- Support LLDP Protocol
- 19-inch rack mountable design

### 1.3 Hardware Features

- One 50VDC power input for MS28GT24GX4POEH

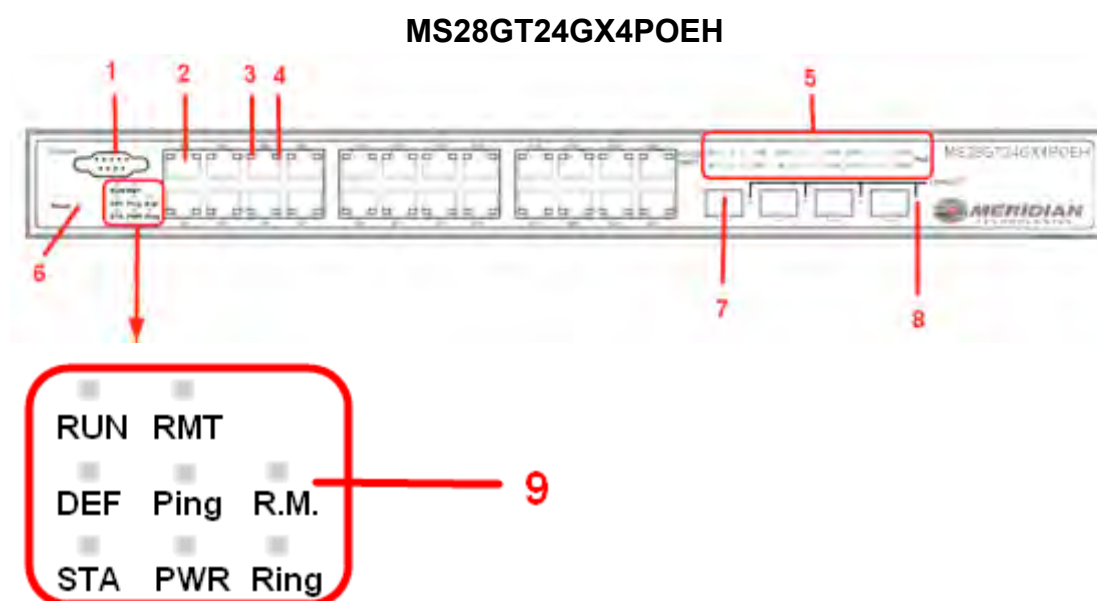
- One 100~240VAC power input for MS28GT24GX4POEH-P
- Operating Temperature: -40 to 70°C
- Storage Temperature: -40 to 85 °C
- Operating Humidity: 5% to 95%, non-condensing
- Casing: IP-20
- 24x 10/100/1000Base –T(X)
- 4 x 1000 Base-X SFP
- Console Port support Command Line Interface(CLI)
- Dimensions : 431 (W) x 342 (D) x 44 (H) mm

# Hardware Overview

## 2.1 Front Panel

The following table describes the labels that stick on the MS28GT24GX4POEH

Port	Description
<b>Gigabit SFP ports</b>	4 1000BaseX on SFP port
<b>Gigabit Ethernet Ports</b>	24 10/100/1000 Base-T(X) Ports in RJ45 Auto MDI/MDIX with P.S.E.
<b>Console</b>	Use RS-232 with DB9 connector to manage switch.



1. Console port (RJ-45)
2. 10/100/1000Base-T(X) gigabits Ethernet ports with P.S.E.
3. Odd number LED for Ethernet ports link status.
4. Even number LED for Ethernet ports link status.
5. PoE LED indicator for each ports
6. Reset button. Push the button 3 seconds for system reset; 5 seconds for factory default.
7. 1000Base-X Fiber port on SFP
8. LED for SFP ports link status.
9. System LED :

- Power Indicator (PWR) : Green, for power indicator
- System Ready Indicator (STA) : Indicate system ready. Blinking for system is upgrading firmware.
- Ring Master Indicator (R.M.) : Indicate system operated in M-Ring Master mode
- M-Ring Indicator (Ring) : Indicate system operated in M-Ring mode Blinking to indicate Ring is broken.
- System Running Indicator (RUN) : System operated continuously
- Supervisor Login Indicator (RMT) : System is accessed remotely
- Reset To Default Running Indicator (DEF): System reset to default configuration
- Ping Command To The Switch Indicator (Ping) : System is processing "PING" request

## 2.2 Rear Panel

The rear panel of MS28GT24GX4POEH is shown as below:

1. Power socket of power input for AC 100V~240V / 50~60Hz.(Only for MS28GT24GX4POEH)
2. Power input One 50 ~ 57VDC power inputs at terminal block (Only for MS28GT24GX4POEH)



## 2.3 Rack mount kit assembly

You can find the rack mount kit and the screws in the packing box. Please assembly the rack mount kit on the switch with screws as below picture.



## 2.4 Front Panel LEDs

LED indicators	
Power Indicator (PWR)	Green : For power indicator
System Ready Indicator (STA)	Green : Indicate system ready. Blinking for system is upgrading firmware.
Ring Master Indicator (R.M.)	Green : Indicate system operated in M-Ring Master mode
M-Ring Indicator (Ring)	Green : Indicate system operated in M-Ring mode Blinking to indicate Ring is broken.
System Running Indicator (RUN)	Green : System operated continuously
Supervisor Login Indicator (RMT)	Green : System is accessed remotely
Reset To Default Running Indicator (DEF)	Green : System reset to default configuration
Ping Command To The Switch Indicator (Ping)	Green : System is processing "PING" request
PoE indicator	Green for P.S.E. power output indicator
10/100/1000Base-T(X) RJ45 port indicator	Green for Link/Act indicator
1000Base-X SFP Fiber port indicator	Green for port Link/Act.

# Cables

## 3.1 Ethernet Cables

The MS28GT24GX4POEH switch has standard Ethernet ports. According to the link type, the switch use CAT 3, 4, 5,5e UTP cables to connect to any other network device (PCs, servers, switches, routers, or hubs). Please refer to the following table for cable specifications.

Cable Types and Specifications

Cable	Type	Max. Length	Connector
10BASE-T	Cat. 3, 4, 5 100-ohm	UTP 100 m (328 ft)	RJ-45
100BASE-TX	Cat. 5 100-ohm UTP	UTP 100 m (328 ft)	RJ-45
1000BASE-TX	Cat. 5/Cat. 5e 100-ohm UTP	UTP 100 m (328ft)	RJ-45

### 3.1.1 100BASE-TX/10BASE-T Pin Assignments

With 100BASE-TX/10BASE-T cable, pins 1 and 2 are used for transmitting data, and pins 3 and 6 are used for receiving data.

10/100 P.S.E. Base-TX RJ-45 Pin Assignments

Pin Number	Assignment
1	TD+ with PoE Power input +
2	TD- with PoE Power input +
3	RD+ with PoE Power input -
4	Not used
5	Not used
6	RD- with PoE Power input -
7	Not used
8	Not used

1000 Base-T RJ-45 Pin Assignments

Pin Number	Assignment
1	BI_DA+ with PoE Power input +
2	BI_DA- with PoE Power input +
3	BI_DB+ with PoE Power input -

4	BI_DC+
5	BI_DC-
6	BI_DB- with PoE Power input -
7	BI_DD+
8	BI_DD-

The MS28GT24GX4POEH switch support auto MDI/MDI-X operation. You can use a straight-through cable to connect PC to switch. The following table below shows the 10BASE-T/ 100BASE-TX MDI and MDI-X port pin outs.

#### 10/100 Base-T MDI/MDI-X pins assignment

Pin Number	MDI port	MDI-X port
1	TD+(transmit)	RD+(receive)
2	TD-(transmit)	RD-(receive)
3	RD+(receive)	TD+(transmit)
4	Not used	Not used
5	Not used	Not used
6	RD-(receive)	TD-(transmit)
7	Not used	Not used
8	Not used	Not used

#### 1000 Base-T MDI/MDI-X pins assignment

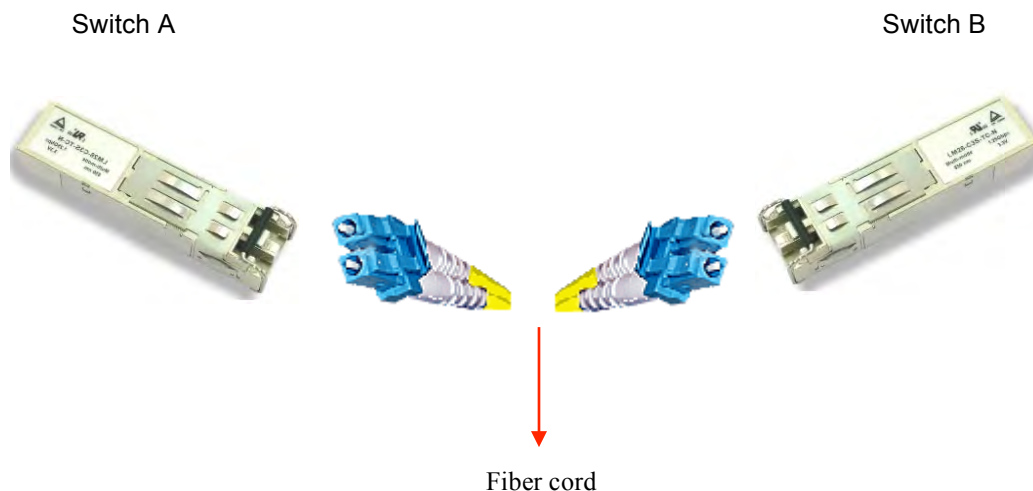
Pin Number	MDI port	MDI-X port
1	BI_DA+	BI_DB+
2	BI_DA-	BI_DB-
3	BI_DB+	BI_DA+
4	BI_DC+	BI_DD+
5	BI_DC-	BI_DD-
6	BI_DB-	BI_DA-
7	BI_DD+	BI_DC+
8	BI_DD-	BI_DC-

**Note:** "+" and "-" signs represent the polarity of the wires that make up each wire pair.

## 3.2 SFP

The Switch has fiber optical ports with SFP connectors. The fiber optical ports are in multi-mode (0 to 550M, 850 nm with 50/125  $\mu$ m, 62.5/125  $\mu$ m fiber) and single-mode with LC connector. Please remember that the TX port of Switch A should be connected to the RX port

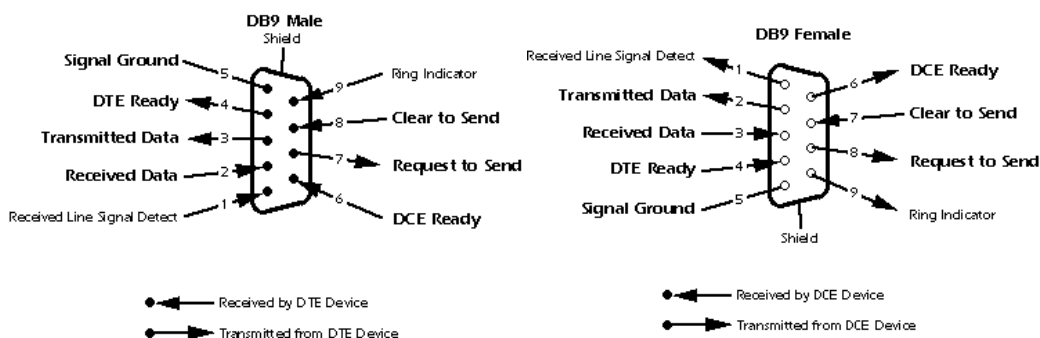
of Switch B.



### 3.3 Console Cable

MS28GT24GX4POEH switch can be management by console port. The DB-9 to RJ-45 cable can be found in the package. You can connect them to PC via a RS-232 cable with DB-9 female connector and the other end (RJ-45 connector) connects to console port of switch.

PC pin out (male) assignment	RS-232 with DB9 female connector	DB9 to RJ 45
Pin #2 RD	Pin #2 TD	Pin #2
Pin #3 TD	Pin #3 RD	Pin #3
Pin #5 GD	Pin #5 GD	Pin #5



## WEB Management



## 4.1 Configuration by Web Browser

This section introduces the configuration by Web browser.

### 4.1.1 About Web-based Management

An embedded HTML web site resides in flash memory on the CPU board. It contains advanced management features and allows you to manage the switch from anywhere on the network through a standard web browser such as Microsoft Internet Explorer.

The Web-Based Management function supports Internet Explorer 5.0 or later. It is based on Java Applets with an aim to reduce network bandwidth consumption, enhance access speed and present an easy viewing screen.

**Note:** By default, IE5.0 or later version does not allow Java Applets to open sockets. You need to explicitly modify the browser setting in order to enable Java Applets to use network ports.

### Preparing for Web Management

The default value is as below:

IP Address: **192.168.10.1**

Subnet Mask: **255.255.255.0**

Default Gateway: **192.168.10.254**

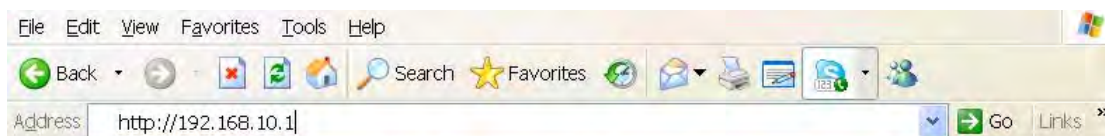
User Name: **admin**

Password: **admin**

### System Login

1. Launch the Internet Explorer.
2. Type `http://` and the IP address of the switch. Press

**“Enter”.**

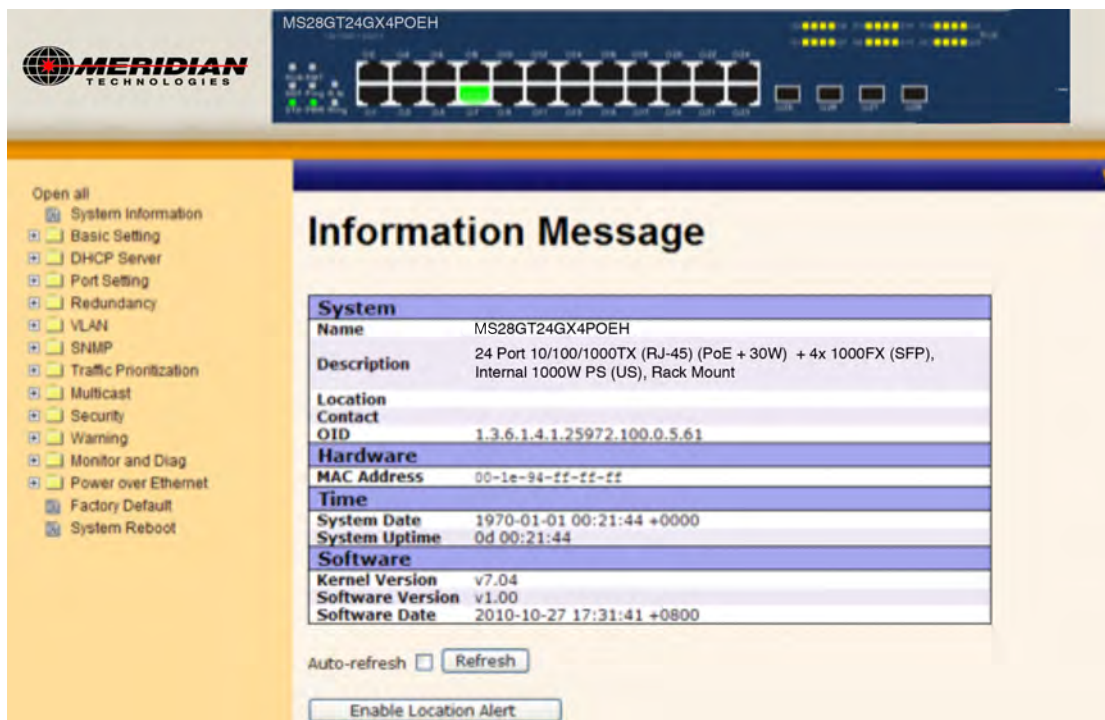


3. The login screen appears.
4. Key in the username and password. The default username and password is **“admin”**.
5. Click **“Enter”** or **“OK”** button, then the main interface of the Web-based management appears.



Login screen

## Main Interface

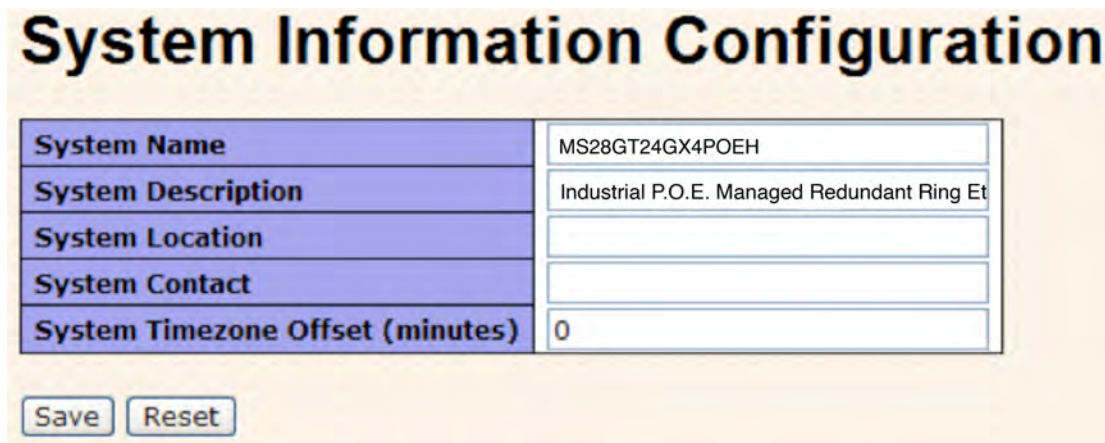


Main interface

## 4.1.2 Basic Setting

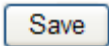
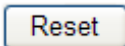
### 4.1.2.1 System Information

The switch system information is provided here.



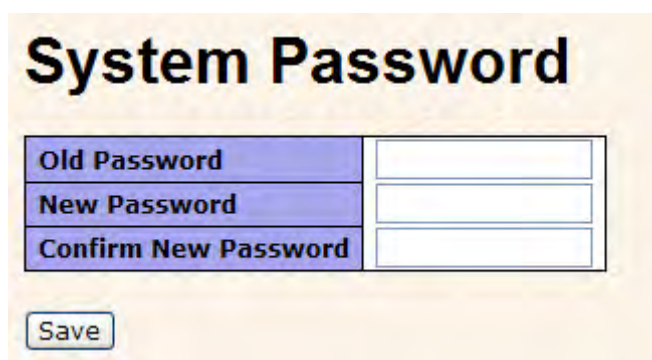
System Information interface

Label	Description
<b>System Contact</b>	The identification of the contact person for this managed node, together with information on how to contact this person. The allowed string length is 0 to 255, and the allowed content is the ASCII characters from 32 to 126.

<b>System Name</b>	An administratively assigned name for this managed node. By convention, this is the node's fully-qualified domain name. A domain name is a text string drawn from the alphabet (A-Z, a-z), digits (0-9), minus sign (-). No space characters are permitted as part of a name. The first character must be an alpha character. And the first or last character must not be a minus sign. The allowed string length is 0 to 255.
<b>System Location</b>	The physical location of this node(e.g., telephone closet, 3rd floor). The allowed string length is 0 to 255, and the allowed content is the ASCII characters from 32 to 126.
<b>Timezone Offset</b>	Enter the name of contact person or organization Provide the time zone offset relative to UTC/GMT. The offset is given in minutes east of GMT. The valid range is from -720 to 720 minutes.
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

### 4.1.2.2 Admin & Password

This page allows you to configure the system password required to access the web pages or log in from CLI.



Label	Description
<b>Old Password</b>	Enter the current system password. If this is incorrect, the new password will not be set.
<b>New Password</b>	The system password. The allowed string length is 0 to 31, and the allowed content is the ASCII characters from 32 to 126.

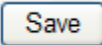
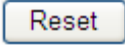
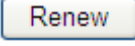
<b>Confirm password</b>	Re-type the new password.
<input type="button" value="Save"/>	Click to save changes.

### 4.1.2.3 IP Setting

Configure the switch-managed IP information on this page.

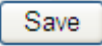
	Configured	Current
<b>DHCP Client</b>	<input checked="" type="checkbox"/>	<input type="button" value="Renew"/>
<b>IP Address</b>	192.168.10.10	192.168.10.10
<b>IP Mask</b>	255.255.255.0	255.255.255.0
<b>IP Router</b>	0.0.0.0	0.0.0.0
<b>VLAN ID</b>	1	1
<b>SNTP Server</b>		


Label	Description
<b>DHCP Client</b>	Enable the DHCP client by checking this box. If DHCP fails and the configured IP address is zero, DHCP will retry. If DHCP fails and the configured IP address is non-zero, DHCP will stop and the configured IP settings will be used. The DHCP client will announce the configured System Name as hostname to provide DNS lookup.
<b>IP Address</b>	Assign the IP address that the network is using. If DHCP client function is enabling, you do not need to assign the IP address. The network DHCP server will assign the IP address for the switch and it will be display in this column. The default IP is 192.168.10.1

<b>IP Mask</b>	Assign the subnet mask of the IP address. If DHCP client function is enabling, you do not need to assign the subnet mask
<b>IP Router</b>	Assign the network gateway for the switch. The default gateway is 192.168.10.254
<b>VLAN ID</b>	Provide the managed VLAN ID. The allowed range is 1 through 4095.
<b>SNTP Server</b>	SNTP is an acronym for Simple Network Time Protocol, a network protocol for synchronizing the clocks of computer systems. SNTP uses UDP (datagrams) as transport layer.
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.
	Click to renew DHCP. This button is only available if DHCP is enabled.

#### 4.1.2.4 HTTPS

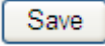



Label	Description
<b>Mode</b>	Indicates the HTTPS mode operation. Possible modes are: Enabled: Enable HTTPS mode operation. Disabled: Disable HTTPS mode operation.
<b>Automatic Redirect</b>	Indicates the HTTPS redirect mode operation. Automatic redirect web browser to HTTPS during HTTPS mode enabled. Possible modes are: Enabled: Enable HTTPS redirect mode operation. Disabled: Disable HTTPS redirect mode operation.
	Click to save changes.

	Click to undo any changes made locally and revert to previously saved values.
---	---

### 4.1.2.5 SSH



Label	Description
<b>Mode</b>	Indicates the SSH mode operation. Possible modes are: Enabled: Enable SSH mode operation. Disabled: Disable SSH mode operation.
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

### 4.1.2.6 LLDP

#### LLDP Parameters

This page allows the user to inspect and configure the current LLDP port settings.

**LLDP Parameters**

<b>Tx Interval</b>	30	seconds
<b>Tx Hold</b>	3	times
<b>Tx Delay</b>	2	seconds
<b>Tx Reinit</b>	2	seconds

Port	Mode	CDP aware	Optional TLVs				
			Port Descr	Sys Name	Sys Descr	Sys Capa	Mgmt Addr
1	Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
2	Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
3	Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
4	Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
5	Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
6	Enabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

Label	Description
<b>Tx Interval</b>	The switch is periodically transmitting LLDP frames to its neighbors for having the network discovery information up-to-date. The interval between each LLDP frame is determined by the Tx Interval value. Valid values are restricted to 5 - 32768 seconds.
<b>Tx Hold</b>	Each LLDP frame contains information about how long the information in the LLDP frame shall be considered valid. The LLDP information valid period is set to Tx Hold multiplied by Tx Interval seconds. Valid values are restricted to 2 - 10 times.
<b>Tx Delay</b>	If some configuration is changed (e.g. the IP address) a new LLDP frame is transmitted, but the time between the LLDP frames will always be at least the value of Tx Delay seconds. Tx Delay cannot be larger than 1/4 of the Tx Interval value. Valid values are restricted to 1 - 8192 seconds.
<b>Tx Reinit</b>	When a port is disabled, LLDP is disabled or the switch is rebooted a LLDP shutdown frame is transmitted to the neighboring units, signaling that the LLDP information isn't valid anymore. Tx Reinit controls the amount of seconds between the shutdown frame and a new LLDP initialization. Valid values are restricted to 1 - 10 seconds.

## LLDP Port Configuration

Label	Description
<b>Port</b>	The switch port number of the logical LLDP port.
<b>Mode</b>	<p>Select LLDP mode.</p> <p>Rx only The switch will not send out LLDP information, but LLDP information from neighbor units is analyzed.</p> <p>Tx only The switch will drop LLDP information received from neighbors, but will send out LLDP information.</p> <p>Disabled The switch will not send out LLDP information, and will drop LLDP information received from neighbors.</p> <p>Enabled The switch will send out LLDP information, and will analyze LLDP information received from neighbors.</p>

<p><b>CDP Aware</b></p>	<p>Select CDP awareness.</p> <p>The CDP operation is restricted to decoding incoming CDP frames (The switch doesn't transmit CDP frames). CDP frames are only decoded if LLDP for the port is enabled.</p> <p>Only CDP TLVs that can be mapped into a corresponding field in the LLDP neighbors table are decoded. All other TLVs are discarded ( Unrecognized CDP TLVs and discarded CDP frame are not shown in the LLDP statistic. Only ). CDP TLVs are mapped into LLDP neighbors table as shown below.</p> <p>CDP TLV "Device ID" is mapped into the LLDP "Chassis ID" field.</p> <p>CDP TLV "Address" is mapped into the LLDP "Management Address" field. The CDP address TLV can contain multiple addresses, but only the first address is shown in the LLDP neighbors table.</p> <p>CDP TLV "Port ID" is mapped into the LLDP "Port ID" field.</p> <p>CDP TLV "Version and Platform" is mapped into the LLDP "System Description" field.</p> <p>Both the CDP and LLDP supports "system capabilities", but the CDP capabilities cover capabilities that are not part of the LLDP. These capabilities are shown as "others" in the LLDP neighbors table.</p> <p>If all ports have CDP awareness disabled the switch forwards CDP frames received from neighbor devices. If at least one port has CDP awareness enabled all CDP frames are terminated by the switch.</p> <p>Note: When CDP awareness for a port is disabled the CDP information isn't removed immediately, but will be removed when the hold time is exceeded.</p>
<p><b>Port Descr</b></p>	<p>Optional TLV: When checked the "port description" is included in LLDP information transmitted.</p>
<p><b>Sys Name</b></p>	<p>Optional TLV: When checked the "system name" is included in LLDP information transmitted.</p>

<b>Sys Descr</b>	Optional TLV: When checked the "system description" is included in LLDP information transmitted.
<b>Sys Capa</b>	Optional TLV: When checked the "system capability" is included in LLDP information transmitted.
<b>Mgmt Addr</b>	Optional TLV: When checked the "management address" is included in LLDP information transmitted.

### LLDP Neighbor Information

This page provides a status overview for all LLDP neighbors. The displayed table contains a row for each port on which an LLDP neighbor is detected. The columns hold the following information:

### LLDP Neighbor Information

Auto-refresh

Local Port	Chassis ID	Remote Port ID	System Name	Port Description	System Capabilities	Management Address
Port 23	00-1E-94-55-78-97	Port.06	IES-2000	100TX	Bridge(+)	192.168.10.50 (IPv4) OID:

Label	Description
<b>Local Port</b>	The port on which the LLDP frame was received.
<b>Chassis ID</b>	The Chassis ID is the identification of the neighbor's LLDP frames.
<b>Remote Port ID</b>	The Remote Port ID is the identification of the neighbor port.
<b>System Name</b>	System Name is the name advertised by the neighbor unit.
<b>Port Description</b>	Port Description is the port description advertised by the neighbor unit.

<p><b>System Capabilites</b></p>	<p>System Capabilities describes the neighbor unit's capabilities. The possible capabilities are:</p> <ol style="list-style-type: none"> <li>1. Other</li> <li>2. Repeater</li> <li>3. Bridge</li> <li>4. WLAN Access Point</li> <li>5. Router</li> <li>6. Telephone</li> <li>7. DOCSIS cable device</li> <li>8. Station only</li> <li>9. Reserved</li> </ol> <p>When a capability is enabled, the capability is followed by (+). If the capability is disabled, the capability is followed by (-).</p>
<p><b>Management Address</b></p>	<p>Management Address is the neighbor unit's address that is used for higher layer entities to assist the discovery by the network management. This could for instance hold the neighbor's IP address.</p>
<p><input type="button" value="Refresh"/></p>	<p>Click to refresh the page immediately.</p>
<p><input type="checkbox"/> Auto-refresh</p>	<p>Check this box to enable an automatic refresh of the page at regular intervals.</p>

### LLDP Statistics

This page provides an overview of all LLDP traffic.

Two types of counters are shown. Global counters are counters that refer to the whole stack, switch, while local counters refer to counters for the currently selected switch.

Auto-refresh

Global Counters	
Neighbor entries were last changed at 1970-01-01 00:00:32 +0000 (3298 sec. ago)	
Total Neighbors Entries Added	1
Total Neighbors Entries Deleted	0
Total Neighbors Entries Dropped	0
Total Neighbors Entries Aged Out	0

### LLDP Statistics

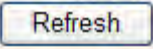
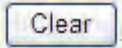
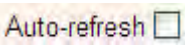
Local Counters								
Local Port	Tx Frames	Rx Frames	Rx Errors	Frames Discarded	TLVs Discarded	TLVs Unrecognized	Org. Discarded	Age-Outs
1	0	0	0	0	0	0	0	0
2	0	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0	0

**Global Counters**

Label	Description
<b>Neighbor entries were last changed at</b>	Shows the time for when the last entry was last deleted or added. It is also shows the time elapsed since last change was detected.
<b>Total Neighbors Entries Added</b>	Shows the number of new entries added since switch reboot.
<b>Total Neighbors Entries Deleted</b>	Shows the number of new entries deleted since switch reboot.
<b>Total Neighbors Entries Dropped</b>	Shows the number of LLDP frames dropped due to that the entry table was full.
<b>Total Neighbors Entries Aged Out</b>	Shows the number of entries deleted due to Time-To-Live expiring.

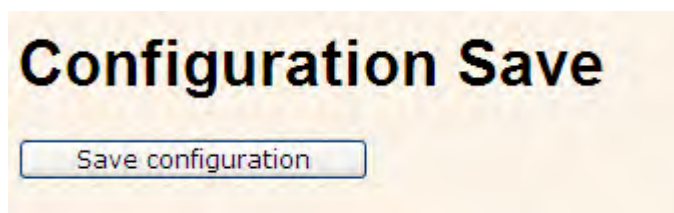
**Local Counters**

Label	Description
<b>Local Port</b>	The port on which LLDP frames are received or transmitted.
<b>Tx Frames</b>	The number of LLDP frames transmitted on the port.
<b>Rx Frames</b>	The number of LLDP frames received on the port.
<b>Rx Errors</b>	The number of received LLDP frames containing some kind of error.
<b>Frames Discarded</b>	If an LLDP frame is received on a port, and the switch's internal table has run full, the LLDP frame is counted and discarded. This situation is known as "Too Many Neighbors" in the LLDP standard. LLDP frames require a new entry in the table when the Chassis ID or Remote Port ID is not already contained within the table. Entries are removed from the table when a given port links down, an LLDP shutdown frame is received, or when the entry ages out.
<b>TLVs Discarded</b>	Each LLDP frame can contain multiple pieces of information, known as TLVs (TLV is short for "Type Length Value"). If a TLV is malformed, it is counted and discarded.
<b>TLVs Unrecognized</b>	The number of well-formed TLVs, but with an unknown type value.
<b>Org. Discarded</b>	The number of organizationally TLVs received.

<b>Age-Outs</b>	Each LLDP frame contains information about how long time the LLDP information is valid (age-out time). If no new LLDP frame is received within the age out time, the LLDP information is removed, and the Age-Out counter is incremented.
	Click to refresh the page immediately.
	Clears the local counters. All counters (including global counters) are cleared upon reboot.
	Check this box to enable an automatic refresh of the page at regular intervals.

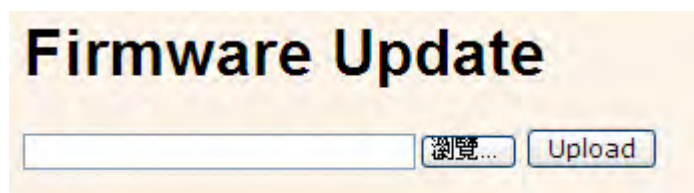
### 4.1.2.7 Backup/Restore Configuration

You can save/view or load the switch configuration. The configuration file is in XML format with a hierarchy of tags:



### 4.1.2.8 Firmware Update

This page facilitates an update of the firmware controlling the stack. switch.



### 4.1.3 DHCP Server

### 4.1.3.1 Setting

The system provides with DHCP server function. Enable the DHCP server function, the switch system will be a DHCP server.

## DHCP Server Configuration

Enabled	<input type="checkbox"/>
Start IP Address	192.168.10.100
End IP Address	192.168.10.200
Subnet Mask	255.255.255.0
Router	192.168.10.254
DNS	192.168.10.254
Lease Time (sec.)	86400
TFTP Server	0.0.0.0
Boot File Name	

### 4.1.3.2 DHCP Dynamic Client List

When the DHCP server function is activated, the system will collect the DHCP client information and display in here.

## DHCP Dynamic Client List

No.	Select	Type	MAC Address	IP Address	Surplus Lease
-----	--------	------	-------------	------------	---------------

### 4.1.3.3 DHCP Client List

You can assign the specific IP address which is in the assigned dynamic IP range to the specific port. When the device is connecting to the port and asks for dynamic IP assigning, the system will assign the IP address that has been assigned before in the connected device.

## DHCP Client List

MAC Address	<input type="text"/>
IP Address	<input type="text"/>

No.	Select	Type	MAC Address	IP Address	Surplus Lease
-----	--------	------	-------------	------------	---------------

### 4.1.4 Port Setting

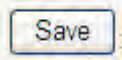

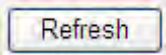
#### 4.1.4.1 Port Control

This page displays current port configurations. Ports can also be configured here.

### Port Configuration

Port	Link	Speed		Flow Control			Maximum Frame	Excessive Collision Mode	Power Control
		Current	Configured	Current Rx	Current Tx	Configured			
1	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
2	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
3	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
4	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
5	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
6	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
7	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
8	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
9	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled
10	Down	Auto	Auto	X	X	<input type="checkbox"/>	9600	Discard	Disabled

Label	Description
<b>Port</b>	This is the logical port number for this row.
<b>Link</b>	The current link state is displayed graphically. Green indicates the link is up and red that it is down.
<b>Current Link Speed</b>	Provides the current link speed of the port.
<b>Configured Link Speed</b>	Select any available link speed for the given switch port. Auto Speed selects the highest speed that is compatible with a link partner. Disabled disables the switch port operation.

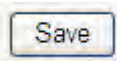

<b>Flow Control</b>	<p>When Auto Speed is selected for a port, this section indicates the flow control capability that is advertised to the link partner.</p> <p>When a fixed-speed setting is selected, that is what is used. The Current Rx column indicates whether pause frames on the port are obeyed, and the Current Tx column indicates whether pause frames on the port are transmitted. The Rx and Tx settings are determined by the result of the last Auto-Negotiation.</p> <p>Check the configured column to use flow control. This setting is related to the setting for Configured Link Speed.</p>
<b>Maximum Frame</b>	Enter the maximum frame size allowed for the switch port, including FCS. The allowed range is 1518 bytes to 9600 bytes.
<b>Excessive Collision Mode</b>	<p>Configure port transmit collision behavior.</p> <p>Discard: Discard frame after 16 collisions (default).</p> <p>Restart: Restart back-off algorithm after 16 collisions.</p>
<b>Power Control</b>	<p>The Usage column shows the current percentage of the power consumption per port. The Configured column allows for changing the power savings mode parameters per port.</p> <p>Disabled: All power savings mechanisms disabled.</p> <p>ActiPHY: Link down power savings enabled.</p> <p>PerfectReach: Link up power savings enabled.</p> <p>Enabled: Both link up and link down power savings enabled.</p>
<b>Total Power Usage</b>	Total power usage in board, measured in percent.
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.
	Click to refresh the page. Any changes made locally will be undone.

#### 4.1.4.2 Rate Limit

Configure the switch port rate limit for Policers and Shapers on this page.

## Rate Limit Configuration

Port	Policer Enabled	Policer Rate	Policer Unit	Shaper Enabled	Shaper Rate	Shaper Unit
1	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
2	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
3	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
4	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
5	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
6	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
7	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
8	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
9	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾
10	<input type="checkbox"/>	500	kbps ▾	<input type="checkbox"/>	500	kbps ▾

Label	Description
<b>Port</b>	The logical port for the settings contained in the same row.
<b>Policer Enabled</b>	Enable or disable the port policer. The default value is "Disabled".
<b>Policer Rate</b>	Configure the rate for the port policer. The default value is "500". This value is restricted to 500-1000000 when the "Policer Unit" is "kbps", and it is restricted to 1-1000 when the "Policer Unit" is "Mbps"
<b>Policer Unit</b>	Configure the unit of measure for the port policer rate as kbps or Mbps. The default value is "kbps".
<b>Shaper Enabled</b>	Enable or disable the port shaper. The default value is "Disabled".
<b>Shaper Rate</b>	Configure the rate for the port shaper. The default value is "500". This value is restricted to 500-1000000 when the "Policer Unit" is "kbps", and it is restricted to 1-1000 when the "Policer Unit" is "Mbps"
<b>Shaper Unit</b>	Configure the unit of measure for the port shaper rate as kbps or Mbps. The default value is "kbps".
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

### 4.1.4.3 Port Trunk

### 4.1.4.3.1 Trunk Configuration

This page is used to configure the Aggregation hash mode and the aggregation group.

## Aggregation Mode Configuration

Hash Code Contributors	
Source MAC Address	<input checked="" type="checkbox"/>
Destination MAC Address	<input type="checkbox"/>
IP Address	<input checked="" type="checkbox"/>
TCP/UDP Port Number	<input checked="" type="checkbox"/>

Label	Description
<b>Source MAC Address</b>	The Source MAC address can be used to calculate the destination port for the frame. Check to enable the use of the Source MAC address, or uncheck to disable. By default, Source MAC Address is enabled.
<b>Destination MAC Address</b>	The Destination MAC Address can be used to calculate the destination port for the frame. Check to enable the use of the Destination MAC Address, or uncheck to disable. By default, Destination MAC Address is disabled.
<b>IP Address</b>	The IP address can be used to calculate the destination port for the frame. Check to enable the use of the IP Address, or uncheck to disable. By default, IP Address is enabled.
<b>TCP/UDP Port Number</b>	The TCP/UDP port number can be used to calculate the destination port for the frame. Check to enable the use of the TCP/UDP Port Number, or uncheck to disable. By default, TCP/UDP Port Number is enabled.

Group ID	Port Members																												
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	
Normal	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
1	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
2	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
3	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
4	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
5	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
6	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
7	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
8	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
9	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
10	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
11	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
12	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
13	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
14	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

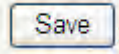
Label	Description
<b>Group ID</b>	Indicates the group ID for the settings contained in the same row. Group ID "Normal" indicates there is no aggregation. Only one group ID is valid per port.
<b>Port Members</b>	Each switch port is listed for each group ID. Select a radio button to include a port in an aggregation, or clear the radio button to remove the port from the aggregation. By default, no ports belong to any aggregation group. Only full duplex ports can join an aggregation and ports must be in the same speed in each group.

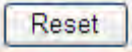
### 4.1.4.3.2 LACP Port Configuration

This page allows the user to inspect the current LACP port configurations, and possibly change them as well.

## LACP Port Configuration

Port	LACP Enabled	Key	Role
1	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
2	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
3	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
4	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
5	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
6	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
7	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
8	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
9	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
10	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>
11	<input type="checkbox"/>	Auto <input type="button" value="v"/>	Active <input type="button" value="v"/>


Label	Description
<b>Port</b>	Indicates the group ID for the settings contained in the same row. Group ID "Normal" indicates there is no aggregation. Only one group ID is valid per port.
<b>LACP Enabled</b>	Each switch port is listed for each group ID. Select a radio button to include a port in an aggregation, or clear the radio button to remove the port from the aggregation. By default, no ports belong to any aggregation group. Only full duplex ports can join an aggregation and ports must be in the same speed in each group.
<b>Key</b>	The Key value incurred by the port, range 1-65535 . The Auto setting will set the key as appropriate by the physical link speed, 10Mb = 1, 100Mb = 2, 1Gb = 3. Using the Specific setting, a user-defined value can be entered. Ports with the same Key value can participate in the same aggregation group, while ports with different keys cannot.
<b>Role</b>	The Role shows the LACP activity status. The Active will transmit LACP packets each second, while Passive will wait for a LACP packet from a partner (speak if spoken to).
	Click to save changes.

	Click to undo any changes made locally and revert to previously saved values.
---	---

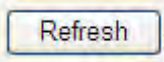
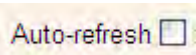
### 4.1.4.3.3 LACP System Status

This page provides a status overview for all LACP instances.

## LACP System Status

Auto-refresh  

Aggr ID	Partner System ID	Partner Key	Last Changed	Local Ports
No ports enabled or no existing partners				

Label	Description
<b>Aggr ID</b>	The Aggregation ID associated with this aggregation instance. For LLAG the id is shown as 'isid:aggr-id' and for GLAGs as 'aggr-id'
<b>Partner System ID</b>	The system ID (MAC address) of the aggregation partner.
<b>Partner Key</b>	The Key that the partner has assigned to this aggregation ID.
<b>Last Changed</b>	The time since this aggregation changed.
<b>Last Changed</b>	Shows which ports are a part of this aggregation for this switch/stack. The format is: "Switch ID:Port".
	Click to refresh the page immediately.
	Check this box to enable an automatic refresh of the page at regular intervals.

#### 4.1.4.3.4 LACP Status

This page provides a status overview for LACP status for all ports.

Port	LACP	Key	Aggr ID	Partner System ID	Partner Port
1	No	-	-	-	-
2	No	-	-	-	-
3	No	-	-	-	-
4	No	-	-	-	-
5	No	-	-	-	-
6	No	-	-	-	-
7	No	-	-	-	-
8	No	-	-	-	-
9	No	-	-	-	-
10	No	-	-	-	-
11	No	-	-	-	-
12	No	-	-	-	-
13	No	-	-	-	-
14	No	-	-	-	-
15	No	-	-	-	-
16	No	-	-	-	-
17	No	-	-	-	-
18	No	-	-	-	-
19	No	-	-	-	-
20	No	-	-	-	-
21	No	-	-	-	-
22	No	-	-	-	-
23	No	-	-	-	-
24	No	-	-	-	-
25	No	-	-	-	-
26	No	-	-	-	-
27	No	-	-	-	-
28	No	-	-	-	-

Label	Description
<b>Port</b>	The switch port number.
<b>LACP</b>	'Yes' means that LACP is enabled and the port link is up. 'No' means that LACP is not enabled or that the port link is down. 'Backup' means that the port could not join the aggregation group but will join if other port leaves. Meanwhile it's LACP status is disabled.
<b>Key</b>	The key assigned to this port. Only ports with the same key can aggregate together.

<b>Aggr ID</b>	The Aggregation ID assigned to this aggregation group.
<b>Partner System ID</b>	The partners System ID (MAC address).
<b>Partner Port</b>	The partners port number connected to this port.
<input type="button" value="Refresh"/>	Click to refresh the page immediately.
<input type="checkbox"/> Auto-refresh	Check this box to enable an automatic refresh of the page at regular intervals.

#### 4.1.4.3.5 LACP Statistics

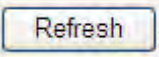
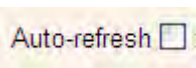
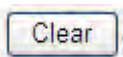
This page provides an overview for LACP statistics for all ports.

## LACP Statistics

Auto-refresh

Port	LACP Transmitted	LACP Received	Discarded	
			Unknown	Illegal
1	0	0	0	0
2	0	0	0	0
3	0	0	0	0
4	0	0	0	0
5	0	0	0	0
6	0	0	0	0
7	0	0	0	0
8	0	0	0	0
9	0	0	0	0
10	0	0	0	0
11	0	0	0	0
12	0	0	0	0
13	0	0	0	0
14	0	0	0	0
15	0	0	0	0
16	0	0	0	0
17	0	0	0	0
18	0	0	0	0
19	0	0	0	0
20	0	0	0	0
21	0	0	0	0
22	0	0	0	0
23	0	0	0	0
24	0	0	0	0
25	0	0	0	0
26	0	0	0	0
27	0	0	0	0
28	0	0	0	0

Label	Description
-------	-------------

<b>Port</b>	The switch port number
<b>LACP Transmitted</b>	Shows how many LACP frames have been sent from each port
<b>LACP Received</b>	Shows how many LACP frames have been received at each port.
<b>Discarded</b>	Shows how many unknown or illegal LACP frames have been discarded at each port.
	Click to refresh the page immediately.
	Check this box to enable an automatic refresh of the page at regular intervals.
	Clears the counters for all ports

## 4.1.5 Redundancy

### 4.1.5.1 M-Ring

Ring is the most powerful Ring in the world. The recovery time of Ring is less than 10 ms. It can reduce unexpected damage caused by network topology change. Ring Supports 3 Ring topology: Ring, Coupling Ring and Dual Homing.



**O-Ring**

O-Ring     Coupling Ring     Dual Homing

Ring Master: Disable

1st Ring Port: Port.01

2nd RingPort: Port.02

Coupling Port: Port.03

Homing Port: Port.05

Apply    Help

\* Connect to other vendor's ring...

Ring interface

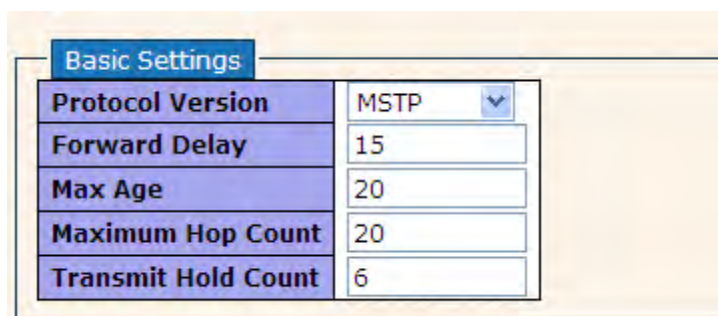
The following table describes the labels in this screen.

Label	Description
<b>Redundant Ring</b>	Mark to enable Ring.
<b>Ring Master</b>	There should be one and only one Ring Master in a ring. However if there are two or more switches which set Ring Master to enable, the switch with the lowest MAC address will be the actual Ring Master and others will be Backup Masters.
<b>1<sup>st</sup> Ring Port</b>	The primary port, when this switch is Ring Master.
<b>2<sup>nd</sup> Ring Port</b>	The backup port, when this switch is Ring Master.
<b>Coupling Ring</b>	Mark to enable Coupling Ring. Coupling Ring can be used to divide a big ring into two smaller rings to avoid effecting all switches when network topology change. It is a good application for connecting two Rings.
<b>Coupling Port</b>	Link to Coupling Port of the switch in another ring. Coupling Ring need four switch to build an active and a backup link. Set a port as coupling port. The coupled four ports of four switches will be run at active/backup mode.
<b>Dual Homing</b>	Mark to enable Dual Homing. By selecting Dual Homing mode, Ring will be connected to normal switches through two RSTP links (ex: backbone Switch). The two links work as active/backup mode, and connect each Ring to the normal switches in RSTP mode.
<b>Apply</b>	Click " <b>Apply</b> " to set the configurations.

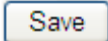
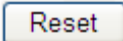
**Note:** We don't suggest you to set one switch as a Ring Master and a Coupling Ring at the same time due to heavy load.

### 4.1.5.2 MSTP Bridge Settings

This page allows you to configure RSTP system settings. The settings are used by all RSTP Bridge instances in the Switch Stack.



Label	Description
-------	-------------

<b>Protocol Version</b>	The STP protocol version setting. Valid values are STP, RSTP and MSTP.
<b>Forward Delay</b>	The delay used by STP Bridges to transition Root and Designated Ports to Forwarding (used in STP compatible mode). Valid values are in the range 4 to 30 seconds.
<b>Max Age</b>	The maximum age of the information transmitted by the Bridge when it is the Root Bridge. Valid values are in the range 6 to 40 seconds, and MaxAge must be $\leq (FwdDelay-1)*2$ .
<b>Maximum Hop Count</b>	This defines the initial value of remainingHops for MSTI information generated at the boundary of an MSTI region. It defines how many bridges a root bridge can distribute its BPDU information. Valid values are in the range 4 to 30 seconds, and MaxAge must be $\leq (FwdDelay-1)*2$ .
<b>Transmit Hold Count</b>	The number of BPDU's a bridge port can send per second. When exceeded, transmission of the next BPDU will be delayed. Valid values are in the range 1 to 10 BPDU's per second.
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

## MSTI Mapping

This page allows the user to inspect the current STP MSTI bridge instance priority configurations, and possibly change them as well.

Add VLANs separated by spaces or comma.

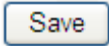
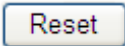
Unmapped VLANs are mapped to the CIST. (The default bridge instance).

Configuration Identification

<b>Configuration Name</b>	00-1e-94-96-00-00
<b>Configuration Revision</b>	0

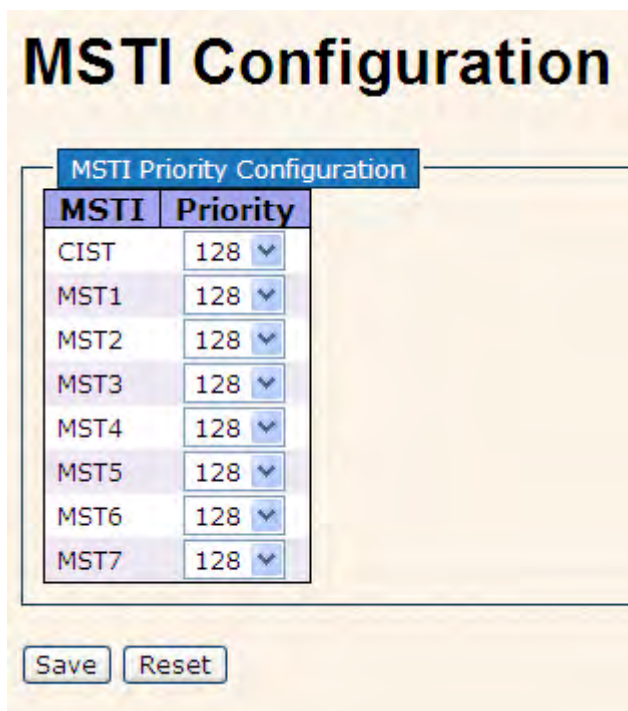
MSTI Mapping

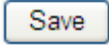
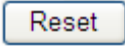
MSTI	VLANs Mapped
MST1	
MST2	
MST3	
MST4	
MST5	
MST6	
MST7	

Label	Description
<b>Configuration Name</b>	The name identifying the VLAN to MSTI mapping. Bridges must share the name and revision (see below), as well as the VLAN-to-MSTI mapping configuration in order to share spanning trees for MSTI's. (Intra-region). The name is at most 32 characters.
<b>Configuration Revision</b>	The revision of the MSTI configuration named above. This must be an integer between 0 and 65535.
<b>MSTI</b>	The bridge instance. The CIST is not available for explicit mapping, as it will receive the VLANs not explicitly mapped.
<b>VLANs Mapped</b>	The list of VLAN's mapped to the MSTI. The VLANs must be separated with comma and/or space. A VLAN can only be mapped to one MSTI. An unused MSTI should just be left empty. (I.e. not having any VLANs mapped to it.)
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

## MSTI Priorities

This page allows the user to inspect the current STP MSTI bridge instance priority configurations, and possibly change them as well.



Label	Description
<b>MSTI</b>	The bridge instance. The CIST is the default instance, which is always active.
<b>Priority</b>	Controls the bridge priority. Lower numerical values have better priority. The bridge priority plus the MSTI instance number, concatenated with the 6-byte MAC address of the switch forms a Bridge Identifier.
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

## CIST Ports

This page allows the user to inspect the current STP CIST port configurations, and possibly change them as well. This page contains settings for physical and aggregated ports. The aggregation settings are stack global.

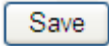
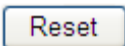
## STP CIST Ports Configuration

CIST Aggregated Ports Configuration										
Port	STP Enabled	Path Cost	Priority	Admin Edge	Auto Edge	Restricted Role	TCN	BPDU Guard	Point-to-point	
-	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Forced True	

CIST Normal Ports Configuration										
Port	STP Enabled	Path Cost	Priority	Admin Edge	Auto Edge	Restricted Role	TCN	BPDU Guard	Point-to-point	
1	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
2	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
3	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
4	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
5	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
6	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
7	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
8	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
9	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	
10	<input type="checkbox"/>	Auto	128	Edge	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Auto	

Label	Description
<b>Port</b>	The switch port number of the logical STP port.
<b>STP Enabled</b>	Controls whether STP is enabled on this switch port.
<b>Path Cost</b>	Controls the path cost incurred by the port. The Auto setting will set the path cost as appropriate by the physical link speed, using the 802.1D recommended values. Using the Specific setting, a user-defined value can be entered. The path cost is used when establishing the active topology of the network. Lower path cost ports are chosen as forwarding ports in favor of higher path cost ports. Valid values are in the range 1 to 200000000.
<b>Priority</b>	Controls the port priority. This can be used to control priority of ports having identical port cost. (See above).
<b>OpenEdge(setate flag)</b>	Operational flag describing whether the port is connecting directly to edge devices. (No Bridges attached). Transitioning to the forwarding state is faster for edge ports (having operEdge true) than for other ports.
<b>AdminEdge</b>	Controls whether the operEdge flag should start as being set or cleared. (The initial operEdge state when a port is initialized).
<b>AutoEdge</b>	Controls whether the bridge should enable automatic edge detection on the bridge port. This allows operEdge to be derived from whether BPDU's are received on the port or not.

<b>Restricted Role</b>	If enabled, causes the port not to be selected as Root Port for the CIST or any MSTI, even if it has the best spanning tree priority vector. Such a port will be selected as an Alternate Port after the Root Port has been selected. If set, it can cause lack of spanning tree connectivity. It can be set by a network administrator to prevent bridges external to a core region of the network influencing the spanning tree active topology, possibly because those bridges are not under the full control of the administrator. This feature is also know as Root Guard.
<b>Restricted TCN</b>	If enabled, causes the port not to propagate received topology change notifications and topology changes to other ports. If set it can cause temporary loss of connectivity after changes in a spanning trees active topology as a result of persistent incorrectly learned station location information. It is set by a network administrator to prevent bridges external to a core region of the network, causing address flushing in that region, possibly because those bridges are not under the full control of the administrator or is the physical link state for the attached LANs transitions frequently.
<b>Point2Point</b>	Controls whether the port connects to a point-to-point LAN rather than a shared medium. This can be automatically determined, or forced either true or false. Transition to the forwarding state is faster for point-to-point LANs than for shared media.
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

## MSTI Ports

This page allows the user to inspect the current STP MSTI port configurations, and possibly change them as well. A MSTI port is a virtual port, which is instantiated seperately for each active CIST (physical) port for each MSTI instance configured and applicable for the port. The MSTI instance must be selected before displaying actual MSTI port configuration options. This page contains MSTI port settings for physical and aggregated ports. The aggregation settings are stack global.

## MSTI Port Configuration

Select MSTI

MST1

MST1

MST2

MST3

MST4

MST5

MST6

MST7

## MST1 MSTI Port Configuration

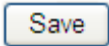
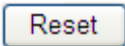
MSTI Aggregated Ports Configuration

Port	Path Cost	Priority
-	Auto <input type="button" value="v"/>	128 <input type="button" value="v"/>

MSTI Normal Ports Configuration

Port	Path Cost	Priority
1	Auto <input type="button" value="v"/>	128 <input type="button" value="v"/>
2	Auto <input type="button" value="v"/>	128 <input type="button" value="v"/>
3	Auto <input type="button" value="v"/>	128 <input type="button" value="v"/>
4	Auto <input type="button" value="v"/>	128 <input type="button" value="v"/>
5	Auto <input type="button" value="v"/>	128 <input type="button" value="v"/>

Label	Description
<b>Port</b>	The switch port number of the corresponding STP CIST (and MSTI) port.
<b>Path Cost</b>	Controls the path cost incurred by the port. The Auto setting will set the path cost as appropriate by the physical link speed, using the 802.1D recommended values. Using the Specific setting, a user-defined value can be entered. The path cost is used when establishing the active topology of the network. Lower path cost ports are chosen as forwarding ports in favor of higher path cost ports. Valid values are in the range 1 to 200000000.

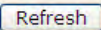
<b>Priority</b>	Controls the port priority. This can be used to control priority of ports having identical port cost. (See above).
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

## STP Bridges

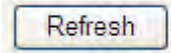
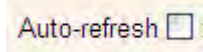
This page provides a status overview for all STP bridge instances.

The displayed table contains a row for each STP bridge instance, where the column displays the following information:

### STP Bridges

Auto-refresh  

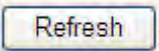
MSTI	Bridge ID	Root			Topology Flag	Topology Change Last
		ID	Port	Cost		
CIST	80:00-00:1E:94:33:44:55	80:00-00:1E:94:33:44:55	-	0	Steady	-

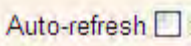
Label	Description
<b>MSTI</b>	The Bridge Instance. This is also a link to the STP Detailed Bridge Status.
<b>Bridge ID</b>	The Bridge ID of this Bridge instance.
<b>Root ID</b>	The Bridge ID of the currently elected root bridge.
<b>Root Port</b>	The switch port currently assigned the root port role.
<b>Root Cost</b>	Root Path Cost. For the Root Bridge this is zero. For all other Bridges, it is the sum of the Port Path Costs on the least cost path to the Root Bridge.
<b>Topology Flag</b>	The current state of the Topology Change Flag for this Bridge instance.
<b>Topology Change Last</b>	The time since last Topology Change occurred.
	Click to refresh the page immediately.
	Check this box to enable an automatic refresh of the page at regular intervals.

### STP Port Status

This page displays the STP CIST port status for port physical ports in the currently selected switch.

Port	CIST Role	CIST State	Uptime
1	Non-STP	Forwarding	-
2	Non-STP	Forwarding	-
3	Non-STP	Forwarding	-
4	Non-STP	Forwarding	-
5	Non-STP	Forwarding	-
6	Non-STP	Forwarding	-
7	Non-STP	Forwarding	-
8	Non-STP	Forwarding	-
9	Non-STP	Forwarding	-
10	Non-STP	Forwarding	-
11	Non-STP	Forwarding	-
12	Non-STP	Forwarding	-
13	Non-STP	Forwarding	-
14	Non-STP	Forwarding	-
15	Non-STP	Forwarding	-
16	Non-STP	Forwarding	-
17	Non-STP	Forwarding	-
18	Non-STP	Forwarding	-
19	Non-STP	Forwarding	-
20	Non-STP	Forwarding	-
21	Non-STP	Forwarding	-
22	Non-STP	Forwarding	-
23	Non-STP	Forwarding	-
24	Non-STP	Forwarding	-
25	Non-STP	Forwarding	-
26	Non-STP	Forwarding	-
27	Non-STP	Forwarding	-
28	Non-STP	Forwarding	-

Label	Description
<b>Port</b>	The switch port number of the logical STP port.
<b>CIST Role</b>	The current STP port role of the CIST port. The port role can be one of the following values: AlternatePort BackupPort RootPort DesignatedPort.
<b>State</b>	The current STP port state of the CIST port. The port state can be one of the following values: Blocking Learning Forwarding.
<b>Uptime</b>	The time since the bridge port was last initialized.
	Click to refresh the page immediately.

	Check this box to enable an automatic refresh of the page at regular intervals.
---	---

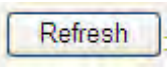
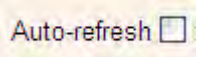
## STP Statistics

This page displays the RSTP port statistics counters for bridge ports in the currently selected switch.

### STP Statistics

Auto-refresh

Port	Transmitted				Received				Discarded	
	MSTP	RSTP	STP	TCN	MSTP	RSTP	STP	TCN	Unknown	Illegal
No ports enabled										

Label	Description
<b>Port</b>	The switch port number of the logical RSTP port.
<b>RSTP</b>	The number of RSTP Configuration BPDU's received/transmitted on the port.
<b>STP</b>	The number of legacy STP Configuration BPDU's received/transmitted on the port.
<b>TCN</b>	The number of (legacy) Topology Change Notification BPDU's received/transmitted on the port.
<b>Discarded Unknown</b>	The number of unknown Spanning Tree BPDU's received (and discarded) on the port.
<b>Discarded Illegal</b>	The number of illegal Spanning Tree BPDU's received (and discarded) on the port.
	Click to refresh the page immediately.
	Check this box to enable an automatic refresh of the page at regular intervals.

## 4.1.6 VLAN

### 4.1.6.1 VLAN Membership Configuration

The VLAN membership configuration for the selected stack switch unit switch can be monitored and modified here. Up to 64 VLANs are supported. This page allows for adding and deleting VLANs as well as adding and deleting port members of each VLAN.

## VLAN Membership Configuration

		Port Members																											
Delete	VLAN ID	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

Label	Description
<b>Delete</b>	Check to delete the entry. It will be deleted during the next save.
<b>VLAN ID</b>	The VLAN ID for the entry.
<b>MAC Address</b>	The MAC address for the entry.
<b>Port Members</b>	Checkmarks indicate which ports are members of the entry. Check or uncheck as needed to modify the entry.
<b>Adding a New Static Entry</b>	<p>Click <input type="button" value="Add New VLAN"/> to add a new VLAN ID. An empty row is added to the table, and the VLAN can be configured as needed. Legal values for a VLAN ID are 1 through 4095.</p> <p>The VLAN is enabled on the selected stack switch unit when you click on "Save". The VLAN is thereafter present on the other stack switch units, but with no port members.</p> <p>A VLAN without any port members on any stack unit will be deleted when you click "Save".</p> <p>The <input type="button" value="Delete"/> button can be used to undo the addition of new VLANs.</p>

**Example:**  
**Portbased VLAN Setting**

(For ingress port)

1. VLAN Membership Configuration setting port 1 & VID=50

### VLAN Membership Configuration

		Port Members																							
Delete	VLAN ID	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Delete	50	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Add new VLAN Save Reset

2. VLAN Port 1 Configuration-->Disable VLAN Aware

### VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input type="checkbox"/>	All	Specific	50
3	<input type="checkbox"/>	All	Specific	1
4	<input type="checkbox"/>	All	Specific	1

3. VLAN Port 1 Configuration-->Mode=specific,ID=50

### VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input type="checkbox"/>	All	Specific	50
3	<input type="checkbox"/>	All	Specific	1
4	<input type="checkbox"/>	All	Specific	1
5	<input type="checkbox"/>	All	Specific	1
6	<input type="checkbox"/>	All	Specific	1

(For egress port)

1. VLAN Membership Configuration setting port 2 & VID=50

## VLAN Membership Configuration

		Port Members																							
Delete	VLAN ID	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Delete	50	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

2. VLAN Port 2 Configuration-->don't care VLAN Aware

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input type="checkbox"/>	All	Specific	50
3	<input type="checkbox"/>	All	Specific	1
4	<input type="checkbox"/>	All	Specific	1

3. VLAN Port 2 Configuration-->Mode=specific,ID=50  
(any packet can enter egress port )

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input type="checkbox"/>	All	Specific	50
3	<input type="checkbox"/>	All	Specific	1
4	<input type="checkbox"/>	All	Specific	1

### 802.1Q Access port Setting

(For ingress port)

- VLAN Membership Configuration setting port & VID=50

### VLAN Membership Configuration

Delete	VLAN ID	Port Members																							
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	50	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

- VLAN Port Configuration-->Enable VLAN Aware

### VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input checked="" type="checkbox"/>	All	Specific	50
2	<input type="checkbox"/>	All	Specific	1
3	<input type="checkbox"/>	All	Specific	1
4	<input type="checkbox"/>	All	Specific	1

- VLAN Port Configuration-->Mode=specific,ID=50

### VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input checked="" type="checkbox"/>	All	Specific	50
2	<input type="checkbox"/>	All	Specific	1
3	<input type="checkbox"/>	All	Specific	1
4	<input type="checkbox"/>	All	Specific	1

(For egress port)

1. VLAN Membership Configuration setting port & VID=50

## VLAN Membership Configuration

Delete	VLAN ID	Port Members																		
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	50	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

2. VLAN Port Configuration-->Disable VLAN Aware

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input type="checkbox"/>	All	Specific	1
3	<input type="checkbox"/>	All	Specific	1

3. VLAN Port Configuration-->Mode=specific,ID=50  
(untagged & tag=50 packet can enter egress port )

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input type="checkbox"/>	All	Specific	1
3	<input type="checkbox"/>	All	Specific	1

**802.1Q Trunk port setting (multi-tag)**



(For ingress port)

1. VLAN Membership Configuration setting port & VID=11,22,33

## VLAN Membership Configuration

Open in new window

Delete	VLAN ID	Port Members																
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	11	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	22	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	33	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

2. VLAN Port Configuration-->Enable VLAN Aware

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input checked="" type="checkbox"/>	All	Specific	11
2	<input checked="" type="checkbox"/>	All	Specific	1
3	<input checked="" type="checkbox"/>	All	Specific	1
4	<input checked="" type="checkbox"/>	All	Specific	1
5	<input type="checkbox"/>	All	Specific	1

3. VLAN Port Configuration-->Mode=specific,ID=11

(when entering packet is untagged frame, added tag = 11

When entering the tagged frame, only VID = 11,22,33 three kinds of packets can pass)

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input checked="" type="checkbox"/>	All	Specific	11
2	<input checked="" type="checkbox"/>	All	Specific	1
3	<input checked="" type="checkbox"/>	All	Specific	1
4	<input checked="" type="checkbox"/>	All	Specific	1
5	<input type="checkbox"/>	All	Specific	1

(For egress port)

1. VLAN Membership Configuration setting port, VID=11,22,33

## VLAN Membership Configuration

[Open in new window](#)

Delete	VLAN ID	Port Members																
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	11	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	22	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	33	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

[Add new VLAN](#) [Save](#) [Reset](#)

## 2. VLAN Port Configuration--&gt;Enable VLAN Aware

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	1
2	<input type="checkbox"/>	All	Specific	1
3	<input type="checkbox"/>	All	Specific	1
4	<input type="checkbox"/>	All	Specific	1
5	<input checked="" type="checkbox"/>	All	Specific	11
6	<input checked="" type="checkbox"/>	All	Specific	1
7	<input checked="" type="checkbox"/>	All	Specific	1
8	<input checked="" type="checkbox"/>	All	Specific	1
9	<input type="checkbox"/>	All	Specific	1
10	<input type="checkbox"/>	All	Specific	1

## 3. VLAN Port Configuration--&gt;Mode=none

(egress port can receive tag=11,22,33 packet

In addition ,only tag=11packet can enter egress port )

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	1
2	<input type="checkbox"/>	All	Specific	1
3	<input type="checkbox"/>	All	Specific	1
4	<input type="checkbox"/>	All	Specific	1
5	<input checked="" type="checkbox"/>	All	Specific	11
6	<input checked="" type="checkbox"/>	All	Specific	1
7	<input checked="" type="checkbox"/>	All	Specific	1
8	<input checked="" type="checkbox"/>	All	Specific	1
9	<input type="checkbox"/>	All	Specific	1
10	<input type="checkbox"/>	All	Specific	1

**QinQ VLAN Setting**



ingress Port 1----->egress Port 2

(For ingress port----Port 1)

1. VLAN Membership Configuration setting port 1、2、3 & VID=50

## VLAN Membership Configuration

		Port Members																
Delete	VLAN ID	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	50	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

2. VLAN Port Configuration-->Disable Port 1 VLAN Aware

### VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input checked="" type="checkbox"/>	All	None	1
3	<input checked="" type="checkbox"/>	All	None	1
4	<input type="checkbox"/>	All	Specific	1

3. VLAN Port Configuration-->Port 1 Mode=specific,ID=50

### VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input checked="" type="checkbox"/>	All	None	1
3	<input checked="" type="checkbox"/>	All	None	1
4	<input type="checkbox"/>	All	Specific	1

(For egress port ----Port 2)

1. VLAN Membership Configuration setting port & VID=50

### VLAN Membership Configuration

Delete	VLAN ID	Port Members																
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	50	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

2. VLAN Port Configuration-->Enable Port 2、3 VLAN Aware.

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input checked="" type="checkbox"/>	All	None	1
3	<input checked="" type="checkbox"/>	All	None	1
4	<input type="checkbox"/>	All	Specific	1

3. VLAN Port Configuration-->Mode=none  
(only tag=50 packet can enter egress port )

## VLAN Port Configuration

Port	VLAN Aware	Frame Type	Port VLAN	
			Mode	ID
1	<input type="checkbox"/>	All	Specific	50
2	<input checked="" type="checkbox"/>	All	None	1
3	<input checked="" type="checkbox"/>	All	None	1
4	<input type="checkbox"/>	All	Specific	1

### 4.1.6.2 Private VLAN

The Private VLAN membership configurations for the switch can be monitored and modified here. Private VLANs can be added or deleted here. Port members of each Private VLAN can be added or removed here. Private VLANs are based on the source port mask, and there are no connections to VLANs. This means that VLAN IDs and Private VLAN IDs can be identical. A port must be a member of both a VLAN and a Private VLAN to be able to forward packets. By default, all ports are VLAN unaware and members of VLAN 1 and Private VLAN 1. A VLAN unaware port can only be a member of one VLAN, but it can be a member of multiple Private VLANs.

## Private VLAN Membership Configuration

		Port Members																											
Delete	PVLAN ID	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
<input type="checkbox"/>	1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

Label	Description
<b>Delete</b>	Check to delete the entry. It will be deleted during the next save.
<b>Private VLAN ID</b>	Indicates the ID of this particular private VLAN.
<b>MAC Address</b>	The MAC address for the entry.
<b>Port Members</b>	A row of check boxes for each port is displayed for each private VLAN ID. To include a port in a Private VLAN, check the box. To remove or exclude the port from the Private VLAN, make sure the box is unchecked. By default, no ports are members, and all boxes are unchecked.
<b>Adding a New Static Entry</b>	<p>Click <input type="button" value="Add New Private VLAN"/> to add a new private VLAN ID. An empty row is added to the table, and the private VLAN can be configured as needed. The allowed range for a private VLAN ID is the same as the switch port number range. Any values outside this range are not accepted, and a warning message appears. Click "OK" to discard the incorrect entry, or click "Cancel" to return to the editing and make a correction.</p> <p>The Private VLAN is enabled when you click "Save".</p> <p>The <input type="button" value="Delete"/> button can be used to undo the addition of new Private VLANs.</p>

## Port Isolation Configuration

Port Number																											
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Label	Description
<b>Port Members</b>	A check box is provided for each port of a private VLAN. When checked, port isolation is enabled for that port. When unchecked, port isolation is disabled for that port. By default, port isolation is disabled for all ports.

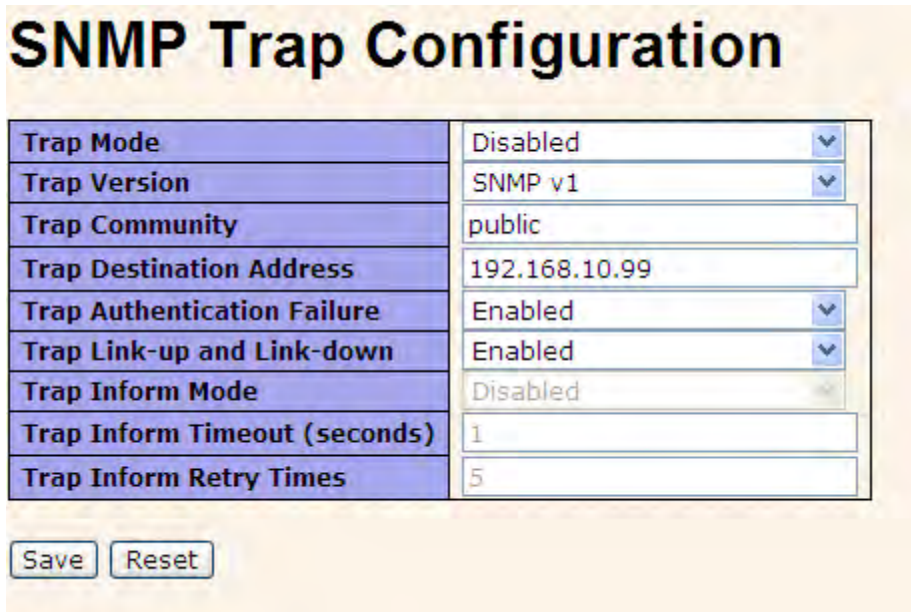
## 4.1.7 SNMP

### 4.1.7.1 SNMP-System



Label	Description
<b>Mode</b>	Indicates the SNMP mode operation. Possible modes are: Enabled: Enable SNMP mode operation. Disabled: Disable SNMP mode operation.
<b>Version</b>	Indicates the SNMP supported version. Possible versions are: SNMP v1: Set SNMP supported version 1. SNMP v2c: Set SNMP supported version 2c. SNMP v3: Set SNMP supported version 3.

<b>Read Community</b>	<p>Indicates the community read access string to permit access to SNMP agent. The allowed string length is 0 to 255, and the allowed content is the ASCII characters from 33 to 126.</p> <p>The field only suits to SNMPv1 and SNMPv2c. SNMPv3 is using USM for authentication and privacy and the community string will associated with SNMPv3 communities table</p>
<b>Write Community</b>	<p>Indicates the community write access string to permit access to SNMP agent. The allowed string length is 0 to 255, and the allowed content is the ASCII characters from 33 to 126.</p> <p>The field only suits to SNMPv1 and SNMPv2c. SNMPv3 is using USM for authentication and privacy and the community string will associated with SNMPv3 communities table.</p>
<b>Engine ID</b>	<p>Indicates the SNMPv3 engine ID. The string must contain an even number between 10 and 64 hexadecimal digits, but all-zeros and all-'F's are not allowed. Change of the Engine ID will clear all original local users.</p>



Label	Description
<b>Trap Mode</b>	<p>Indicates the SNMP trap mode operation. Possible modes are:</p> <p>Enabled: Enable SNMP trap mode operation.</p> <p>Disabled: Disable SNMP trap mode operation.</p>

<b>Trap Version</b>	Indicates the SNMP trap supported version. Possible versions are: SNMP v1: Set SNMP trap supported version 1. SNMP v2c: Set SNMP trap supported version 2c. SNMP v3: Set SNMP trap supported version 3.
<b>Trap Community</b>	Indicates the community access string when send SNMP trap packet. The allowed string length is 0 to 255, and the allowed content is the ASCII characters from 33 to 126.
<b>Trap Destination Address</b>	Indicates the SNMP trap destination address. Trap Destination IPv6 Address
<b>Trap Destination IPv6 Address</b>	Provide the trap destination IPv6 address of this switch. IPv6 address is in 128-bit records represented as eight fields of up to four hexadecimal digits with a colon separates each field (:). For example, 'fe80:215:c5ff:fe03:4dc7'. The symbol '::' is a special syntax that can be used as a shorthand way of representing multiple 16-bit groups of contiguous zeros; but it can only appear once. It also used a following legally IPv4 address. For example, ':::192.1.2.34'.
<b>Trap Authentication Failure</b>	Indicates the SNMP entity is permitted to generate authentication failure traps. Possible modes are: Enabled: Enable SNMP trap authentication failure. Disabled: Disable SNMP trap authentication failure.
<b>Trap Link-up and Link-down</b>	Indicates the SNMP trap link-up and link-down mode operation. Possible modes are: Enabled: Enable SNMP trap link-up and link-down mode operation. Disabled: Disable SNMP trap link-up and link-down mode operation.
<b>Trap Inform Mode</b>	Indicates the SNMP trap inform mode operation. Possible modes are: Enabled: Enable SNMP trap inform mode operation. Disabled: Disable SNMP trap inform mode operation.
<b>Trap Inform Timeout(seconds)</b>	Indicates the SNMP trap inform timeout. The allowed range is 0 to 2147.
<b>Trap Inform Retry Times</b>	Indicates the SNMP trap inform retry times. The allowed range is 0 to 255.

<p><b>Trap Probe Security Engine ID</b></p>	<p>Indicates the SNMP trap probe security engine ID mode of operation.</p> <p>Possible values are:</p> <p>Enabled: Enable SNMP trap probe security engine ID mode of operation.</p> <p>Disabled: Disable SNMP trap probe security engine ID mode of operation.</p>
---	--

<p><b>Trap Security Engine ID</b></p>	<p>Indicates the SNMP trap security engine ID. SNMPv3 sends traps and informs using USM for authentication and privacy. A unique engine ID for these traps and informs is needed. When "Trap Probe Security Engine ID" is enabled, the ID will be probed automatically. Otherwise, the ID specified in this field is used. The string must contain an even number between 10 and 64 hexadecimal digits, but all-zeros and all-F's are not allowed.</p>
<p><b>Trap Security Name</b></p>	<p>Indicates the SNMP trap security name. SNMPv3 traps and informs using USM for authentication and privacy. A unique security name is needed when traps and informs are enabled.</p>

### 4.1.7.2 SNMP-Communities

Configure SNMPv3 communities table on this page. The entry index key is Community.

## SNMPv3 Communities Configuration

Delete	Community	Source IP	Source Mask
<input type="checkbox"/>	public	0.0.0.0	0.0.0.0
<input type="checkbox"/>	private	0.0.0.0	0.0.0.0

Label	Description
<b>Delete</b>	Check to delete the entry. It will be deleted during the next save.
<b>Community</b>	Indicates the community access string to permit access to SNMPv3 agent. The allowed string length is 1 to 32, and the allowed content is the ASCII characters from 33 to 126.
<b>Source IP</b>	Indicates the SNMP access source address.
<b>Source Mask</b>	Indicates the SNMP access source address mask.

### 4.1.7.3 SNMP-Users

Configure SNMPv3 users table on this page. The entry index keys are Engine ID and User Name.

### SNMPv3 Users Configuration

Delete	Engine ID	User Name	Security Level	Authentication Protocol	Authentication Password	Privacy Protocol	Privacy Password
<input type="checkbox"/>	800007e5017f000001	default_user	NoAuth, NoPriv	None	None	None	None

Label	Description
<b>Delete</b>	Check to delete the entry. It will be deleted during the next save.
<b>Engine ID</b>	An octet string identifying the engine ID that this entry should belong to. The string must contain an even number between 10 and 64 hexadecimal digits, but all-zeros and all-'F's are not allowed. The SNMPv3 architecture uses the User-based Security Model (USM) for message security and the View-based Access Control Model (VACM) for access control. For the USM entry, the usmUserEngineID and usmUserName are the entry's keys. In a simple agent, usmUserEngineID is always that agent's own snmpEngineID value. The value can also take the value of the snmpEngineID of a remote SNMP engine with which this user can communicate. In other words, if user engine ID equal system engine ID then it is local user; otherwise it's remote user.
<b>User Name</b>	A string identifying the user name that this entry should belong to. The allowed string length is 1 to 32, and the allowed content is the ASCII characters from 33 to 126.
<b>Security Level</b>	Indicates the security model that this entry should belong to. Possible security models are: NoAuth, NoPriv: None authentication and none privacy. Auth, NoPriv: Authentication and none privacy. Auth, Priv: Authentication and privacy. The value of security level cannot be modified if entry already exists. That means must first ensure that the value is set correctly.

<p><b>Authentication Protocol</b></p>	<p>Indicates the authentication protocol that this entry should belong to. Possible authentication protocols are:</p> <p>None: None authentication protocol.</p> <p>MD5: An optional flag to indicate that this user using MD5 authentication protocol.</p> <p>SHA: An optional flag to indicate that this user using SHA authentication protocol.</p> <p>The value of security level cannot be modified if entry already exists. That means must first ensure that the value is set correctly.</p>
<p><b>Authentication Password</b></p>	<p>A string identifying the authentication pass phrase. For MD5 authentication protocol, the allowed string length is 8 to 32. For SHA authentication protocol, the allowed string length is 8 to 40. The allowed content is the ASCII characters from 33 to 126.</p>
<p><b>Privacy Protocol</b></p>	<p>Indicates the privacy protocol that this entry should belong to. Possible privacy protocols are:</p> <p>None: None privacy protocol.</p> <p>DES: An optional flag to indicate that this user using DES authentication protocol.</p>
<p><b>Privacy Password</b></p>	<p>A string identifying the privacy pass phrase. The allowed string length is 8 to 32, and the allowed content is the ASCII characters from 33 to 126.</p>

#### 4.1.7.4 SNMP-Groups

Configure SNMPv3 groups table on this page. The entry index keys are Security Model and Security Name.

### SNMPv3 Groups Configuration

Delete	Security Model	Security Name	Group Name
<input type="checkbox"/>	v1	public	default_ro_group
<input type="checkbox"/>	v1	private	default_rw_group
<input type="checkbox"/>	v2c	public	default_ro_group
<input type="checkbox"/>	v2c	private	default_rw_group
<input type="checkbox"/>	usm	default_user	default_rw_group

Add new group
Save
Reset

Label	Description
<b>Delete</b>	Check to delete the entry. It will be deleted during the next save.
<b>Security Model</b>	Indicates the security model that this entry should belong to. Possible security models are: v1: Reserved for SNMPv1. v2c: Reserved for SNMPv2c. usm: User-based Security Model (USM).
<b>Security Name</b>	A string identifying the security name that this entry should belong to. The allowed string length is 1 to 32, and the allowed content is the ASCII characters from 33 to 126.
<b>Group Name</b>	A string identifying the group name that this entry should belong to. The allowed string length is 1 to 32, and the allowed content is the ASCII characters from 33 to 126.

#### 4.1.7.5 SNMP-Views

Configure SNMPv3 views table on this page. The entry index keys are View Name and OID Subtree.

## SNMPv3 Views Configuration

Delete	View Name	View Type	OID Subtree
<input type="checkbox"/>	default_view	included ▼	.1

Label	Description
<b>Delete</b>	Check to delete the entry. It will be deleted during the next save.
<b>View Name</b>	A string identifying the view name that this entry should belong to. The allowed string length is 1 to 32, and the allowed content is the ASCII characters from 33 to 126.

<b>View Type</b>	<p>Indicates the view type that this entry should belong to. Possible view types are:</p> <p>included: An optional flag to indicate that this view subtree should be included.</p> <p>excluded: An optional flag to indicate that this view subtree should be excluded.</p> <p>General, if a view entry's view type is 'excluded', it should be exist another view entry which view type is 'included' and it's OID subtree overstep the 'excluded' view entry.</p>
<b>OID Subtree</b>	<p>The OID defining the root of the subtree to add to the named view. The allowed OID length is 1 to 128. The allowed string content is digital number or asterisk(*).</p>

### 4.1.7.6 SNMP-Accesses

Configure SNMPv3 accesses table on this page. The entry index keys are Group Name, Security Model and Security Level.

### SNMPv3 Accesses Configuration

Delete	Group Name	Security Model	Security Level	Read View Name	Write View Name
<input type="checkbox"/>	default_ro_group	any	NoAuth, NoPriv	default_view ▼	None ▼
<input type="checkbox"/>	default_rw_group	any	NoAuth, NoPriv	default_view ▼	default_view ▼

Label	Description
<b>Delete</b>	Check to delete the entry. It will be deleted during the next save.
<b>Group Name</b>	A string identifying the group name that this entry should belong to. The allowed string length is 1 to 32, and the allowed content is the ASCII characters from 33 to 126.
<b>Security Model</b>	<p>Indicates the security model that this entry should belong to. Possible security models are:</p> <p>any: Accepted any security model (v1 v2c usm).</p> <p>v1: Reserved for SNMPv1.</p> <p>v2c: Reserved for SNMPv2c.</p> <p>usm: User-based Security Model (USM).</p>

<b>Security Level</b>	Indicates the security model that this entry should belong to. Possible security models are: NoAuth, NoPriv: None authentication and none privacy. Auth, NoPriv: Authentication and none privacy. Auth, Priv: Authentication and privacy.
<b>Read View Name</b>	The name of the MIB view defining the MIB objects for which this request may request the current values. The allowed string length is 1 to 32, and the allowed content is the ASCII characters from 33 to 126.
<b>Write View Name</b>	The name of the MIB view defining the MIB objects for which this request may potentially SET new values. The allowed string length is 1 to 32, and the allowed content is the ASCII characters from 33 to 126.

## 4.1.8 Traffic Prioritization

### 4.1.8.1 Port Configuration

This page allows you to configure QoS settings for each port.

Frames can be classified by 4 different QoS classes: Low, Normal, Medium, and High.

The classification is controlled by a QCL that is assigned to each port.

A QCL consists of an ordered list of up to 12 QCEs.

Each QCE can be used to classify certain frames to a specific QoS class.

This classification can be based on parameters such as VLAN ID, UDP/TCP port, IPv4/IPv6 DSCP or Tag Priority.

Frames not matching any of the QCEs are classified to the default QoS class for the port.

## Port QoS Configuration

## Port QoS Configuration

Number of Classes

Ingress Configuration				Egress Configuration				
Port	Default Class	QCL #	Tag Priority	Queuing Mode	Queue Weighted			
					Low	Normal	Medium	High
1	Low	1	0	Strict Priority	1	2	4	8
2	Low	1	0	Strict Priority	1	2	4	8
3	High	1	0	Strict Priority	1	2	4	8
4	Low	1	0	Strict Priority	1	2	4	8
5	Low	1	0	Strict Priority	1	2	4	8
6	Low	1	0	Strict Priority	1	2	4	8
7	Low	1	0	Strict Priority	1	2	4	8
8	Low	1	0	Strict Priority	1	2	4	8
9	Low	1	0	Strict Priority	1	2	4	8
10	Low	1	0	Strict Priority	1	2	4	8

Label	Description
<b>Port</b>	A check box is provided for each port of a private VLAN. When checked, port isolation is enabled for that port. When unchecked, port isolation is disabled for that port. By default, port isolation is disabled for all ports.
<b>Default Class</b>	Configure the default QoS class for the port, that is, the QoS class for frames not matching any of the QCEs in the QCL.
<b>QCL#</b>	Select which QCL to use for the port.
<b>Tag Priority</b>	Select the default tag priority for this port when adding a Tag to the untagged frames.
<b>Queuing Mode</b>	Select which Queuing mode for this port.
<b>Queue Weighted</b>	Setting Queue weighted (Low=Normal, Medium=High) if the "Queuing Mode" is "Weighted".

### 4.1.8.2 QoS Control List

This page lists the QCEs for a given QCL.

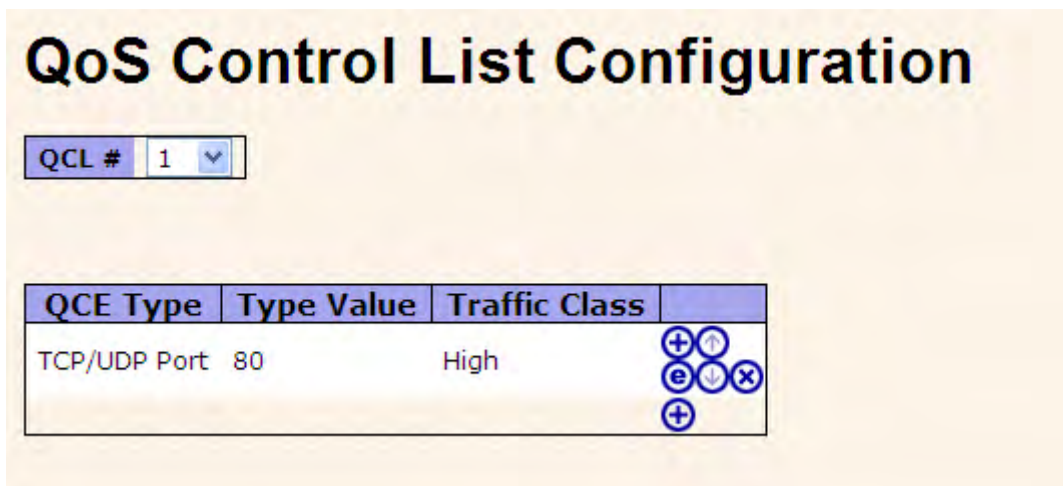
Frames can be classified by 4 different QoS classes: Low, Normal, Medium, and High.

The classification is controlled by a QoS assigned to each port.







A QCL consists of an ordered list of up to 12 QCEs.

Each QCE can be used to classify certain frames to a specific QoS class.

This classification can be based on parameters such as VLAN ID, UDP/TCP port, IPv4/IPv6 DSCP or Tag Priority. Frames not matching any of the QCEs are classified to the default QoS Class for the port.

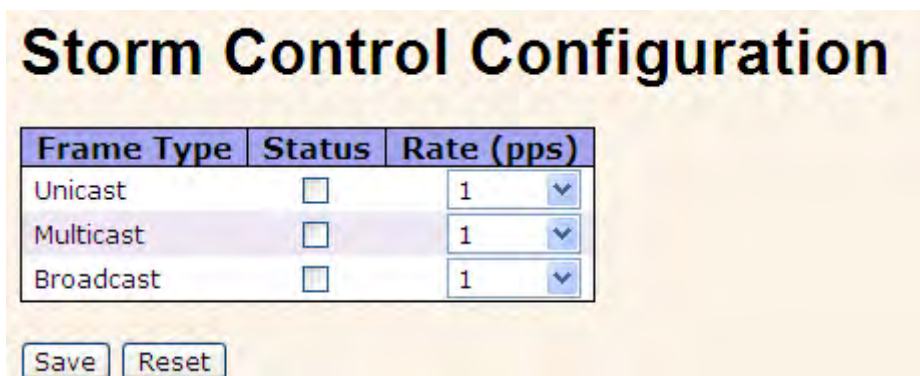


Label	Description
<b>QCL#</b>	Select a QCL to display a table that lists all the QCEs for that particular QCL.
<b>QCE Typ</b>	Specifies which frame field the QCE processes to determine the QoS class of the frame. The following QCE types are supported: Ethernet Type: The Ethernet Type field. If frame is tagged, this is the Ethernet Type that follows the tag header. VLAN ID: VLAN ID. Only applicable if the frame is VLAN tagged. TCP/UDP Port: IPv4 TCP/UDP source/destination port. DSCP: IPv4 and IPv6 DSCP. ToS: The 3 precedence bit in the ToS byte of the IPv4/IPv6 header (also known as DS field). Tag Priority: User Priority. Only applicable if the frame is VLAN tagged or priority tagged.

<b>Type Value</b>	<p>Indicates the value according to its QCE type.</p> <p>Ethernet Type: The field shows the Ethernet Type value.</p> <p>VLAN ID: The field shows the VLAN ID.</p> <p>TCP/UDP Port: The field shows the TCP/UDP port range.</p> <p>DSCP: The field shows the IPv4/IPv6 DSCP value.</p>
<b>Traffic Class</b>	<p>The QoS class associated with the QCE.</p>
<b>Modification Buttons</b>	<p>You can modify each QCE in the table using the following buttons:</p> <p> : Inserts a new QCE before the current row.</p> <p> : Edits the QCE.</p> <p> : Moves the QCE up the list.</p> <p> : Moves the QCE down the list.</p> <p> : Deletes the QCE.</p> <p> : The lowest plus sign adds a new entry at the bottom of the list of QCL.</p>

### 4.1.8.3 Storm Control

Storm control for the switch is configured on this page.



There is a unicast storm rate control, multicast storm rate control, and a broadcast storm rate control. These only affect flooded frames, i.e. frames with a (VLAN ID, DMAC) pair not present

on the MAC Address table.

The rate is  $2^n$ , where  $n$  is equal to or less than 15, or "No Limit". The unit of the rate can be either pps (packets per second) or kpps (kilopackets per second). The configuration indicates the permitted packet rate for unicast, multicast, or broadcast traffic across the switch.

(Note: Frames, which are sent to the CPU of the switch are always limited to approximately 4 kpps. For example, broadcasts in the management VLAN are limited to this rate. The management VLAN is configured on the IP setup page.)

Label	Description
<b>Frame Type</b>	The settings in a particular row apply to the frame type listed here: unicast, multicast, or broadcast.
<b>Status</b>	Enable or disable the storm control status for the given frame type.
<b>Rate</b>	The rate unit is packet per second (pps), configure the rate as 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1K, 2K, 4K, 8K, 16K, 32K, 64K, 128K, 256K, 512K, or 1024K. The 1 kpps is actually 1002.1 pps.

#### 4.1.8.4 Wizard

This handy wizard helps you set up a QCL quickly.

## Welcome to the QCL Configuration Wizard!

Please select an action:

- Set up IP Cam High Performance**  
Increase IP Cam performance.
- Set up Port Policies**  
Group ports into several types according to different QCL policies.
- Set up Typical Network Application Rules**  
Set up the specific QCL for different typical network application quality control.
- Set up ToS Precedence Mapping**  
Set up the traffic class mapping to the precedence part of ToS (3 bits) when receiving IPv4/IPv6 packets.
- Set up VLAN Tag Priority Mapping**  
Set up the traffic class mapping to the user priority value (3 bits) when receiving VLAN tagged packets.

To continue, click Next.

Next >

Label	Description
<b>Set up Port Policies</b>	Group ports into several types according to different QCL policies.
<b>Set up Typical Network Application Rules</b>	Set up the specific QCL for different typical network application quality control.
<b>Set up ToS Precedence Mapping</b>	Set up the traffic class mapping to the precedence part of ToS (3 bits) when receiving IPv4/IPv6 packets.
<b>Set up VLAN Tag Priority Mapping</b>	Set up the traffic class mapping to the User Priority value (3 bits) when receiving VLAN tagged packets.

## 4.1.9 Multicast

### 4.1.9.1 IGMP Snooping

This page provides IGMP Snooping related configuration.

## IGMP Snooping Configuration

Global Configuration	
Snooping Enabled	<input type="checkbox"/>
Unregistered IPMC Flooding enabled	<input type="checkbox"/>

VLAN ID	Snooping Enabled	IGMP Querier
1	<input checked="" type="checkbox"/>	<input type="checkbox"/>

## Port Related Configuration

Port	Router Port	Fast Leave
1	<input type="checkbox"/>	<input type="checkbox"/>
2	<input type="checkbox"/>	<input type="checkbox"/>
3	<input type="checkbox"/>	<input type="checkbox"/>
4	<input type="checkbox"/>	<input type="checkbox"/>
5	<input type="checkbox"/>	<input type="checkbox"/>

Label	Description
Snooping Enabled	Enable the Global IGMP Snooping.
<b>Unregistered IPMC Flooding enabled</b>	Enable unregistered IPMC traffic flooding.
<b>VLAN ID</b>	The VLAN ID of the entry.
<b>IGMP Snooping Enabled</b>	Enable the per-VLAN IGMP Snooping.
<b>IGMP Querier</b>	Enable the IGMP Querier in the VLAN. The Querier will send out if no Querier received in 255 seconds after IGMP Querier Enabled. Each Querier's interval is 125 second, and it will stop act as an IGMP Querier if received any Querier from other devices.
<b>Router Port</b>	Specify which ports act as router ports. A router port is a port on the Ethernet switch that leads towards the Layer 3 multicast device or IGMP querier.  If an aggregation member port is selected as a router port, the whole aggregation will act as a router port.

<b>Fast Leave</b>	Enable the fast leave on the port.
-------------------	------------------------------------

### 4.1.9.2 IGMP Snooping Status

Auto-refresh

## IGMP Snooping Status

**Statistics**

VLAN ID	Querier Status	Querier Transmit	Querier Receive	V1 Reports Receive	V2 Reports Receive	V3 Reports Receive	V2 Leave Receive
1	IDLE	0	0	0	0	0	0

**IGMP Groups**

VLAN ID	Groups	Port Members																											
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
No IGMP groups																													

**Router Port**

Port	Status
1	-
2	-
3	-
4	-
5	-
6	-

Label	Description
<b>VLAN ID</b>	The VLAN ID of the entry.
<b>Groups</b>	The present IGMP groups. Max. are 128 groups for each VLAN.
<b>Port Members</b>	The ports that are members of the entry.
<b>Querier Status</b>	Show the Querier status is "ACTIVE" or "IDLE".
<b>Querier Receive</b>	The number of Transmitted Querier.
<b>V1 Reports Receive</b>	The number of Received V1 Reports.
<b>V2 Reports Receive</b>	The number of Received V2 Reports.
<b>V3 Reports Receive</b>	The number of Received V3 Reports.
<b>V2 Leave Receive</b>	The number of Received V2 Leave.
<input type="button" value="Refresh"/>	Click to refresh the page immediately.
<input type="button" value="Clear"/>	Clears all Statistics counters.
Auto-refresh <input type="checkbox"/>	Check this box to enable an automatic refresh of the page at regular intervals.

## 4.1.10 Security

### 4.1.10.1 ACL

Configure the ACL parameters (ACE) of each switch port. These parameters will affect frames received on a port unless the frame matches a specific ACE.

## ACL Ports Configuration

Port	Policy ID	Action	Rate Limiter ID	Port Copy	Logging	Shutdown	Counter
1	1	Permit	Disabled	Disabled	Disabled	Disabled	0
2	1	Permit	Disabled	Disabled	Disabled	Disabled	0
3	1	Permit	Disabled	Disabled	Disabled	Disabled	0
4	1	Permit	Disabled	Disabled	Disabled	Disabled	0
5	1	Permit	Disabled	Disabled	Disabled	Disabled	0
6	1	Permit	Disabled	Disabled	Disabled	Disabled	0
7	1	Permit	Disabled	Disabled	Disabled	Disabled	0
8	1	Permit	Disabled	Disabled	Disabled	Disabled	0
9	1	Permit	Disabled	Disabled	Disabled	Disabled	0
10	1	Permit	Disabled	Disabled	Disabled	Disabled	0

Label	Description
<b>Port</b>	The logical port for the settings contained in the same row.
<b>Policy ID</b>	Select the policy ID to apply to this port. The allowed values are 1 through 8. The default value is 1.
<b>Action</b>	Select whether forwarding is permitted ("Permit") or denied ("Deny"). The default value is "Permit".
<b>Rate Limiter ID</b>	Select which rate limiter to apply to this port. The allowed values are Disabled or the values 1 through 15. The default value is "Disabled".
<b>Port Copy</b>	Select which port frames are copied to. The allowed values are Disabled or a specific port number. The default value is "Disabled".
<b>Logging</b>	Specify the logging operation of this port. The allowed values are: Enabled: Frames received on the port are stored in the System Log. Disabled: Frames received on the port are not logged. The default value is "Disabled". Please note that the System Log memory size and logging rate is limited.

<b>Shutdown</b>	Specify the port shut down operation of this port. The allowed values are: Enabled: If a frame is received on the port, the port will be disabled. Disabled: Port shut down is disabled. The default value is "Disabled".
<b>Counter</b>	Counts the number of frames that match this ACE.

### 4.1.10.2 802.1x

This page allows you to configure how an administrator is authenticated when he logs into the switchstack via TELNET, SSH or the web pages.

#### Client Configuration

Client	Authentication Method	Fallback
telnet	local <span style="float: right;">▼</span>	<input type="checkbox"/>
ssh	local <span style="float: right;">▼</span>	<input type="checkbox"/>
web	local <span style="float: right;">▼</span>	<input type="checkbox"/>
console	local <span style="float: right;">▼</span>	<input type="checkbox"/>

#### Common Server Configuration

<b>Timeout</b>	15	seconds
<b>Dead Time</b>	300	seconds

**RADIUS Authentication Server Configuration**

#	Enabled	IP Address	Port	Secret
1	<input type="checkbox"/>		1812	
2	<input type="checkbox"/>		1812	
3	<input type="checkbox"/>		1812	
4	<input type="checkbox"/>		1812	
5	<input type="checkbox"/>		1812	

**RADIUS Accounting Server Configuration**

#	Enabled	IP Address	Port	Secret
1	<input type="checkbox"/>		1813	
2	<input type="checkbox"/>		1813	
3	<input type="checkbox"/>		1813	
4	<input type="checkbox"/>		1813	
5	<input type="checkbox"/>		1813	

**Client Configuration**

The table has one row for each Client and a number of columns, which are:

Label	Description
<b>Client</b>	The Client for which the configuration below applies.
<b>Authentication Method</b>	Authentication Method can be set to one of the following values: none : authentication is disabled and login is not possible. local : use the local user database on the switch stack for authentication. radius : use a remote RADIUS server for authentication. tacacs+ : use a remote TACACS+ server for authentication.
<b>Fallback</b>	Enable fallback to local authentication by checking this box. If none of the configured authentication servers are alive, the local user database is used for authentication. This is only possible if the Authentication Method is set to something else than 'none' or 'local'.
<input type="button" value="Save"/>	Click to save changes.
<input type="button" value="Reset"/>	Click to undo any changes made locally and revert to previously saved values.

## Common Server Configuration

These settings are common for all of the Authentication Servers.

Label	Description
<b>Timeout</b>	<p>The Timeout, which can be set to a number between 3 and 3600 seconds, is the maximum time to wait for a reply from a server. If the server does not reply within this timeframe, we will consider it to be dead and continue with the next enabled server (if any).</p> <p>RADIUS servers are using the UDP protocol, which is unreliable by design. In order to cope with lost frames, the timeout interval is divided into 3 subintervals of equal length. If a reply is not received within the subinterval, the request is transmitted again. This algorithm causes the RADIUS server to be queried up to 3 times before it is considered to be dead.</p>
<b>Dead Time</b>	<p>The Dead Time, which can be set to a number between 0 and 3600 seconds, is the period during which the switch will not send new requests to a server that has failed to respond to a previous request. This will stop the switch from continually trying to contact a server that it has already determined as dead.</p> <p>Setting the Dead Time to a value greater than 0 (zero) will enable this feature, but only if more than one server has been configured.</p>

## RADIUS Authentication Server Configuration

The table has one row for each RADIUS Authentication Server and a number of columns, which are:

Label	Description
<b>#</b>	The RADIUS Authentication Server number for which the configuration below applies.
<b>Enable</b>	Enable the RADIUS Authentication Server by checking this box.
<b>IP Address</b>	<p>Enable fallback to local authentication by checking this box. If none of the configured authentication servers are alive, the local user database is used for authentication.</p> <p>This is only possible if the Authentication Method is set to something else than 'none' or 'local'.</p>

Port	The UDP port to use on the RADIUS Authentication Server. If the port is set to 0 (zero), the default port (1812) is used on the RADIUS Authentication Server.
Secret	The secret - up to 29 characters long - shared between the RADIUS Accounting Server and the switchstack.

## 4.1.11 Monitor and Diag

### 4.1.11.1 MAC Table

The MAC Address Table is configured on this page. Set timeouts for entries in the dynamic MAC Table and configure the static MAC table here.

### MAC Address Table Configuration

**Aging Configuration**

Disable Automatic Aging	<input type="checkbox"/>
Age Time	300 seconds

**MAC Table Learning**

	Port Members																											
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
Auto	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Disable	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Secure	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

**Static MAC Table Configuration**

	Port Members																													
Delete	VLAN ID	MAC Address	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
<input type="button" value="Add new static entry"/>																														
<input type="button" value="Save"/> <input type="button" value="Reset"/>																														

### Aging Configuration

By default, dynamic entries are removed from the MAC after 300 seconds. This removal is also called aging.

Configure aging time by entering a value here in seconds; for example, **Age time**

seconds.

The allowed range is 10 to 1000000 seconds.

Disable the automatic aging of dynamic entries by checking  **Disable automatic aging.**

## MAC Table Learning

If the learning mode for a given port is grayed out, another module is in control of the mode, so that it cannot be changed by the user. An example of such a module is the MAC-Based Authentication under 802.1X.

Each port can do learning based upon the following settings:

**MAC Table Learning**

	Port Members																												
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	
<b>Auto</b>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	
<b>Disable</b>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>Secure</b>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Label	Description
<b>Auto</b>	Learning is done automatically as soon as a frame with unknown SMAC is received.
<b>Disable</b>	No learning is done.
<b>Secure</b>	Only static MAC entries are learned, all other frames are dropped. Note: Make sure that the link used for managing the switch is added to the Static Mac Table before changing to secure learning mode, otherwise the management link is lost and can only be restored by using another non-secure port or by connecting to the switch via the serial interface.

## Static MAC Table Configuration

The static entries in the MAC table are shown in this table. The static MAC table can contain 64 entries.

The maximum of 64 entries is for the whole stack, and not per switch.

The MAC table is sorted first by VLAN ID and then by MAC address.

Label	Description
<b>Delete</b>	Check to delete the entry. It will be deleted during the next save.
<b>VLAN ID</b>	The VLAN ID for the entry.
<b>MAC Address</b>	The MAC address for the entry.
<b>Port Members</b>	Checkmarks indicate which ports are members of the entry. Check or uncheck as needed to modify the entry.

<b>Adding a New Static Entry</b>	Click <input type="button" value="Add new static entry"/> to add a new entry to the static MAC table. Specify the VLAN ID, MAC address, and port members for the new entry. Click "Save".
----------------------------------	---

### 4.1.11.2 Mirroring

Configure port Mirroring on this page.

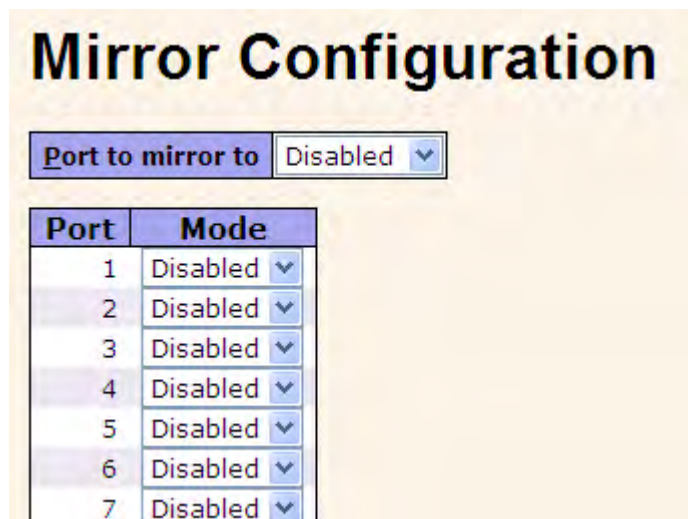
To debug network problems, selected traffic can be copied, or mirrored, to a mirror port where a frame analyzer can be attached to analyze the frame flow.

The traffic to be copied to the mirror port is selected as follows:

All frames received on a given port (also known as ingress or source mirroring).

All frames transmitted on a given port (also known as egress or destination mirroring).

Port to mirror also known as the mirror port. Frames from ports that have either source (rx) or destination (tx) mirroring enabled are mirrored to this port. Disabled disables mirroring.



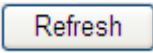
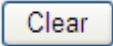




Label	Description
<b>Port</b>	The logical port for the settings contained in the same row.

<b>Mode</b>	<p>Select mirror mode.</p> <p>Rx only : Frames received at this port are mirrored to the mirror port. Frames transmitted are not mirrored.</p> <p>Tx only :Frames transmitted from this port are mirrored to the mirror port. Frames received are not mirrored.</p> <p>Disabled : Neither frames transmitted nor frames received are mirrored.</p> <p>Enabled : Frames received and frames transmitted are mirrored to the mirror port.</p> <p>Note: For a given port, a frame is only transmitted once. It is therefore not possible to mirror Tx frames for the mirror port. Because of this, mode for the selected mirror port is limited to Disabled or Rx only.</p>
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### 4.1.11.3 System Log Information

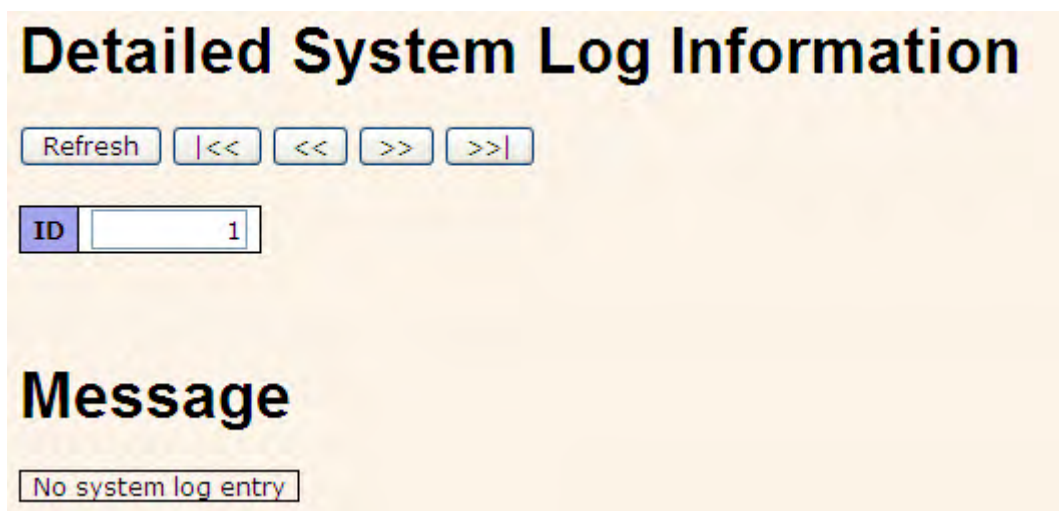
The switch system log information is provided here.

Label	Description
<b>ID</b>	The ID (>= 1) of the system log entry.

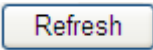
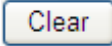




<b>Level</b>	The level of the system log entry. The following level types are supported: Info: Information level of the system log. Warning: Warning level of the system log. Error: Error level of the system log. All: All levels.
<b>Time</b>	The time of the system log entry.
<b>Message</b>	The MAC Address of this switch.
Auto-refresh <input type="checkbox"/>	Check this box to enable an automatic refresh of the page at regular intervals.
	Updates the system log entries, starting from the current entry ID.
	Flushes all system log entries.
	Updates the system log entries, starting from the first available entry ID.
	Updates the system log entries, ending at the last entry currently displayed.
	Updates the system log entries, starting from the last entry currently displayed.
	Updates the system log entries, ending at the last available entry ID.

#### 4.1.11.4 Detailed Log

The switch system detailed log information is provided here.





Label	Description
-------	-------------

<b>ID</b>	The ID (>= 1) of the system log entry.
<b>Message</b>	The detailed messages of the system log entry.
	Updates the system log entries, starting from the current entry ID.
	Flushes all system log entries.
	Updates the system log entries, starting from the first available entry ID.
	Updates the system log entries, ending at the last entry currently displayed.
	Updates the system log entries, starting from the last entry currently displayed.
	Updates the system log entries, ending at the last available entry ID.

### 4.1.11.5 Traffic Overview

This page provides an overview of general traffic statistics for all switch ports.

### Port Statistics Overview

Auto-refresh   

Port	Packets		Bytes		Errors		Drops		Filtered
	Receive	Transmit	Receive	Transmit	Receive	Transmit	Receive	Transmit	Receive
1	0	0	0	0	0	0	0	0	0
2	0	0	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0	0	0
4	0	0	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0	0	0
11	0	0	0	0	0	0	0	0	0
12	0	0	0	0	0	0	0	0	0
13	0	0	0	0	0	0	0	0	0
14	0	0	0	0	0	0	0	0	0
15	0	0	0	0	0	0	0	0	0
16	0	0	0	0	0	0	0	0	0
17	0	0	0	0	0	0	0	0	0
18	0	0	0	0	0	0	0	0	0
19	0	0	0	0	0	0	0	0	0
20	0	0	0	0	0	0	0	0	0
21	0	0	0	0	0	0	0	0	0
22	0	0	0	0	0	0	0	0	0
23	29900	19581	5833810	3310221	2	0	2	0	20
24	0	0	0	0	0	0	0	0	0
25	0	0	0	0	0	0	0	0	0
26	0	0	0	0	0	0	0	0	0
27	0	0	0	0	0	0	0	0	0
28	0	0	0	0	0	0	0	0	0

Label	Description
-------	-------------

<b>Port</b>	The logical port for the settings contained in the same row.
<b>Packets</b>	The number of received and transmitted packets per port.
<b>Bytes</b>	The number of received and transmitted bytes per port.
<b>Errors</b>	The number of frames received in error and the number of incomplete transmissions per port.
<b>Drops</b>	The number of frames discarded due to ingress or egress congestion.
<b>Filtered</b>	The number of received frames filtered by the forwarding process.
Auto-refresh <input type="checkbox"/>	Check this box to enable an automatic refresh of the page at regular intervals.
<input type="button" value="Refresh"/>	Updates the counters entries, starting from the current entry ID.
<input type="button" value="Clear"/>	Flushes all counters entries.

#### 4.1.11.6 Detailed Statistics

This page provides detailed traffic statistics for a specific switch port. Use the port select box to select which switch port details to display.

The displayed counters are the totals for receive and transmit, the size counters for receive and transmit, and the error counters for receive and transmit.

#### Detailed Statistics-Receive & Transmit Total

### Detailed Port Statistics Port 1

Port 1  Auto-refresh

Receive Total		Transmit Total	
Rx Packets	0	Tx Packets	0
Rx Octets	0	Tx Octets	0
Rx Unicast	0	Tx Unicast	0
Rx Multicast	0	Tx Multicast	0
Rx Broadcast	0	Tx Broadcast	0
Rx Pause	0	Tx Pause	0
Receive Size Counters		Transmit Size Counters	
Rx 64 Bytes	0	Tx 64 Bytes	0
Rx 65-127 Bytes	0	Tx 65-127 Bytes	0
Rx 128-255 Bytes	0	Tx 128-255 Bytes	0
Rx 256-511 Bytes	0	Tx 256-511 Bytes	0
Rx 512-1023 Bytes	0	Tx 512-1023 Bytes	0
Rx 1024-1526 Bytes	0	Tx 1024-1526 Bytes	0
Rx 1527- Bytes	0	Tx 1527- Bytes	0
Receive Queue Counters		Transmit Queue Counters	
Rx Low	0	Tx Low	0
Rx Normal	0	Tx Normal	0
Rx Medium	0	Tx Medium	0
Rx High	0	Tx High	0
Receive Error Counters		Transmit Error Counters	
Rx Drops	0	Tx Drops	0
Rx CRC/Alignment	0	Tx Late/Exc. Coll.	0
Rx Undersize	0		
Rx Oversize	0		
Rx Fragments	0		
Rx Jabber	0		
Rx Filtered	0		

Label	Description
<b>Rx and Tx Packets</b>	The number of received and transmitted (good and bad) packets.
<b>Rx and Tx Octets</b>	The number of received and transmitted (good and bad) bytes. Includes FCS, but excludes framing bits.
<b>Rx and Tx Unicast</b>	The number of received and transmitted (good and bad) unicast packets.
<b>Rx and Tx Multicast</b>	The number of received and transmitted (good and bad) multicast packets.
<b>Rx and Tx Broadcast</b>	The number of received and transmitted (good and bad) broadcast packets.
<b>Rx and Tx Pause</b>	A count of the MAC Control frames received or transmitted on this port that have an opcode indicating a PAUSE operation.
<b>Rx Drops</b>	The number of frames dropped due to lack of receive buffers or egress congestion.
<b>Rx CRC/Alignment</b>	The number of frames received with CRC or alignment errors.
<b>Rx Undersize</b>	The number of short 1 frames received with valid CRC.
<b>Rx Oversize</b>	The number of long 2 frames received with valid CRC.
<b>Rx Fragments</b>	The number of short 1 frames received with invalid CRC.
<b>Rx Jabber</b>	The number of long 2 frames received with invalid CRC.
<b>Rx Filtered</b>	The number of received frames filtered by the forwarding process.
<b>Tx Drops</b>	The number of frames dropped due to output buffer congestion.
<b>Tx Late / Exc.Coll.</b>	The number of frames dropped due to excessive or late collisions.

Short frames are frames that are smaller than 64 bytes.

Long frames are frames that are longer than the configured maximum frame length for this port.

#### 4.1.11.7 Ping

This page allows you to issue ICMP PING packets to troubleshoot IP connectivity issues.

After you press , 5 ICMP packets are transmitted, and the sequence number and roundtrip time are displayed upon reception of a reply. The page refreshes automatically until responses to all packets are received, or until a timeout occurs.

PING6 server ::10.10.132.20

64 bytes from ::10.10.132.20: icmp\_seq=0, time=0ms

64 bytes from ::10.10.132.20: icmp\_seq=1, time=0ms

64 bytes from ::10.10.132.20: icmp\_seq=2, time=0ms

64 bytes from ::10.10.132.20: icmp\_seq=3, time=0ms

64 bytes from ::10.10.132.20: icmp\_seq=4, time=0ms

Sent 5 packets, received 5 OK, 0 bad

You can configure the following properties of the issued ICMP packets:

Label	Description
<b>IP Address</b>	The destination IP Address.
<b>Ping Size</b>	The payload size of the ICMP packet. Values range from 8 bytes to 1400 bytes.

#### 4.1.11.8 Cable Diagnostics

This page is used for running the VeriPHY Cable Diagnostics.

## VeriPHY Cable Diagnostics

Port

Cable Status								
Port	Pair A	Length A	Pair B	Length B	Pair C	Length C	Pair D	Length D
1	--	--	--	--	--	--	--	--
2	--	--	--	--	--	--	--	--
3	--	--	--	--	--	--	--	--
4	--	--	--	--	--	--	--	--
5	--	--	--	--	--	--	--	--
6	--	--	--	--	--	--	--	--
7	--	--	--	--	--	--	--	--
8	--	--	--	--	--	--	--	--
9	--	--	--	--	--	--	--	--
10	--	--	--	--	--	--	--	--
11	--	--	--	--	--	--	--	--
12	--	--	--	--	--	--	--	--
13	--	--	--	--	--	--	--	--
14	--	--	--	--	--	--	--	--
15	--	--	--	--	--	--	--	--
16	--	--	--	--	--	--	--	--
17	--	--	--	--	--	--	--	--
18	--	--	--	--	--	--	--	--
19	--	--	--	--	--	--	--	--
20	--	--	--	--	--	--	--	--
21	--	--	--	--	--	--	--	--
22	--	--	--	--	--	--	--	--
23	--	--	--	--	--	--	--	--
24	--	--	--	--	--	--	--	--

Press  to run the diagnostics. This will take approximately 5 seconds. If all ports are selected, this can take approximately 15 seconds. When completed, the page refreshes automatically, and you can view the cable diagnostics results in the cable status table. Note that VeriPHY is only accurate for cables of length 7 - 140 meters. 10 and 100 Mbps ports will be linked down while running VeriPHY. Therefore, running VeriPHY on a 10 or 100 Mbps management port will cause the switch to stop responding until VeriPHY is complete.

Label	Description
<b>Port</b>	The port where you are requesting VeriPHY Cable Diagnostics.

<b>Cable Status</b>	Port: Port number. Pair: The status of the cable pair. Length: The length (in meters) of the cable pair.
---------------------	--

## 4.1.12 Power over Ethernet (PoE)

### 4.1.12.1 PoE Configuration - Reserved Power determined

There are three modes for configuring how the ports/PDs may reserve power.

## Power Over Ethernet Configuration

**Reserved Power determined by**  Class  Allocation  LLDP-MED

**Power Management Mode**  Actual Consumption  Reserved Power

Primary Power Supply [W]	Backup Power Supply [W]
62	0

Port	PoE Enabled	Priority	Maximum Power [W]
1	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15.4
2	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15.4
3	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15.4
4	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15.4

Label	Description
<b>Allocated mode</b>	In this mode the user allocates the amount of power that each port may reserve. The allocated/reserved power for each port/PD is specified in the Maximum Power fields.
<b>Class mode</b>	In this mode each port automatic determines how much power to reserve according to the class the connected PD belongs to, and reserves the power accordingly. Three different port classes exist and one for 4, 7 and 15.4 Watts. (In this mode the Maximum Power fields have no effect.)
<b>LLDP-MED mode</b>	This mode is similar to the Class mode expect that each port determine the amount power it reserves by exchanging PoE information using the LLDP protocol and reserves power accordingly. If no LLDP information is available for a port, the port will reserve power using the class mode.( In this mode the Maximum Power fields have no effect)

(For all mode : If a port uses more power than the reserved power for the port, the port is shut down.)

### 4.1.12.2 PoE Configuration - Power management Mode

There are 2 modes for configuring when to the ports is shut down.

## Power Over Ethernet Configuration

Reserved Power determined by  Class  Allocation  LLDP-MED

Power Management Mode  Actual Consumption  Reserved Power

Primary Power Supply [W] Backup Power Supply [W]

62 0

Port	PoE Enabled	Priority	Maximum Power [W]
1	<input checked="" type="checkbox"/>	Low	15.4
2	<input checked="" type="checkbox"/>	Low	15.4
3	<input checked="" type="checkbox"/>	Low	15.4
4	<input checked="" type="checkbox"/>	Low	15.4

Save Reset

Label	Description
<b>Actual Consumption</b>	In this mode the ports are shut down when the actual power consumption for all ports exceeds the amount of power that the power supply can deliver or if the actual power consumption for a given port exceeds the reserved power for that port. The ports are shut down according to the ports priority. If two ports have the same priority the port with the highest port number is shut down.
<b>Reserved Power</b>	In this mode the ports are shut down when total reserved powered exceeds the amount of power that the power supply can deliver. In this mode the port power is not turned on if the PD requests more power the available.

### 4.1.12.3 PoE Configuration - Primary/backup Power Supply

A PoE can have two power supplies. One is used as primary power source, and one as backup power source. In case that the primary power source fails the backup power source will take over. For being able to determine the amount of power the PD may use, it must be defined what amount of power the primary and backup power sources can deliver. For MS28GT24GX4POEH, built-in 1000W power supply can guarantee the power for each port.

## Power Over Ethernet Configuration

<b>Reserved Power determined by</b>	<input checked="" type="radio"/> Class	<input type="radio"/> Allocation	<input type="radio"/> LLDP-MED
<b>Power Management Mode</b>	<input type="radio"/> Actual Consumption	<input checked="" type="radio"/> Reserved Power	

<b>Primary Power Supply [W]</b>	<b>Backup Power Supply [W]</b>
62	0

Port	PoE Enabled	Priority	Maximum Power [W]
1	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15,4
2	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15,4
3	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15,4
4	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15,4

### 4.1.12.4 PoE Configuration - Port Configuration

User can configuration every port PoE Setting


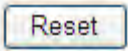
## Power Over Ethernet Configuration

<b>Reserved Power determined by</b>	<input checked="" type="radio"/> Class	<input type="radio"/> Allocation	<input type="radio"/> LLDP-MED
<b>Power Management Mode</b>	<input type="radio"/> Actual Consumption	<input checked="" type="radio"/> Reserved Power	

<b>Primary Power Supply [W]</b>	<b>Backup Power Supply [W]</b>
62	0

Port	PoE Enabled	Priority	Maximum Power [W]
1	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15,4
2	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15,4
3	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15,4
4	<input checked="" type="checkbox"/>	Low <input type="button" value="v"/>	15,4


Label	Description
<b>PoE Enable</b>	The PoE Enabled represents whether the PoE is enable for the port.

<b>Priority</b>	The Priority represents the ports priority. There are three levels of power priority named Low, High and Critical. The priority is used in the case where the remote devices require to use more power than power supply can deliver. In this case the port with the lowest priority will be turn off starting from the port with the lowest port number.
<b>Maximum Power</b>	The Maximum Power value contains a numerical value that indicates the maximum power in watts that can be delivered to a remote device.
	Click to save changes.
	Click to undo any changes made locally and revert to previously saved values.

### 4.1.12.5 Power over Ethernet Status

This page allows the user to inspect the current status for all PoE ports.

## Power Over Ethernet Status

Auto-refresh  

Local Port	PD class	Power Reserved	Power Used	Current Used	Priority	Port Status
1	0	0 [W]	0 [W]	0 [mA]	Low	No PD detected
2	0	0 [W]	0 [W]	0 [mA]	Low	No PD detected
3	0	0 [W]	0 [W]	0 [mA]	Low	No PD detected
4	0	0 [W]	0 [W]	0 [mA]	Low	No PD detected
Total		0 [W]	0 [W]	0 [mA]		

Label	Description
<b>Local Port</b>	This is the logical port number for this row.
<b>Power Reserved</b>	The Power Reserved shows how much the power the PD has reserved.
<b>Power Used</b>	The Power Used shows how much power the PD currently is using.
<b>Current Used</b>	The Power Used shows how much current the PD currently is using. POE ports
<b>Priority</b>	The Priority shows the port's priority configured by the user.
<b>Port Status</b>	The Port Status shows the port's status.

### 4.1.12.6 LLDP Power Over Ethernet Neighbor

This page provides a status overview for all LLDP PoE neighbors. The displayed


table contains a row for each port on which an LLDP PoE neighbor is detected. The columns hold the following information:

## LLDP Neighbor Power Over Ethernet Information

Auto-refresh

Local Port	Power Type	Power Source	Power Priority	Maximum Power
------------	------------	--------------	----------------	---------------

Label	Description
<b>Local Port</b>	The port for this switch on which the LLDP frame was received.
<b>Power Type</b>	The Type represents whether the device is a Power Sourcing Entity (P.S.E.) or Power Device (PD).  If the Type is unknown it is represented as "Reversed".
<b>Power Source</b>	The Source represents the power source being utilized by a P.S.E. or PD device.  If the device is a P.S.E. device it can either run on its Primary Power Source or its Backup Power Source. If it is unknown whether the P.S.E. device is using its Primary Power Source or its Backup Power Source it is indicated as "Unknown"  If the device is a PD device it can either run on its local power supply or it can use the P.S.E. as power source. It can also use both its local power supply and the P.S.E..  If it is unknown what power supply the PD device is using it is indicated as "Unknown"
<b>Power Priority</b>	The Power Used shows how much current the PD currently is using. POE ports
<b>Power Priority</b>	Power Priority represents the priority of the PD device, or the power priority associated with the P.S.E. type device's port that is sourcing the power. There are three levels of power priority. The three levels are: Critical, High and Low.  If the power priority is unknown it is indicated as "Unknown"



<p><b>Maximum Power</b></p>	<p>The Power Value contains a numerical value that indicates the maximum power in watts required by a PD device from a P.S.E. device, or the minimum power a P.S.E. device is capable of sourcing over a maximum length cable based on its current configuration.</p> <p>If the device indicates value higher than maximum allowed value, it is represented as "reserved"</p>
<p></p>	<p>Click to refresh the page immediately.</p>
<p>Auto-refresh <input type="checkbox"/></p>	<p>Check this box to enable an automatic refresh of the page at regular intervals.</p>

### 4.1.13 Factory Defaults

You can reset the configuration of the stack switch on this page. Only the IP configuration is retained.

#### Factory Defaults



Label	Description
<p></p>	<p>Click to reset the configuration to Factory Defaults.</p>
<p></p>	<p>Click to return to the Port State page without resetting the configuration</p>

#### 4.1.14 System Reboot

You can reset the stack switch on this page. After reset, the system will boot normally as if you had powered-on the devices

### Warm Reset

Are you sure you want to perform a Warm Restart?

Label	Description
<input type="button" value="Yes"/>	Click to reboot device.
<input type="button" value="No"/>	Click to return to the Port State page without rebooting.

# Command Line Interface Management

## 5.1 About CLI Management

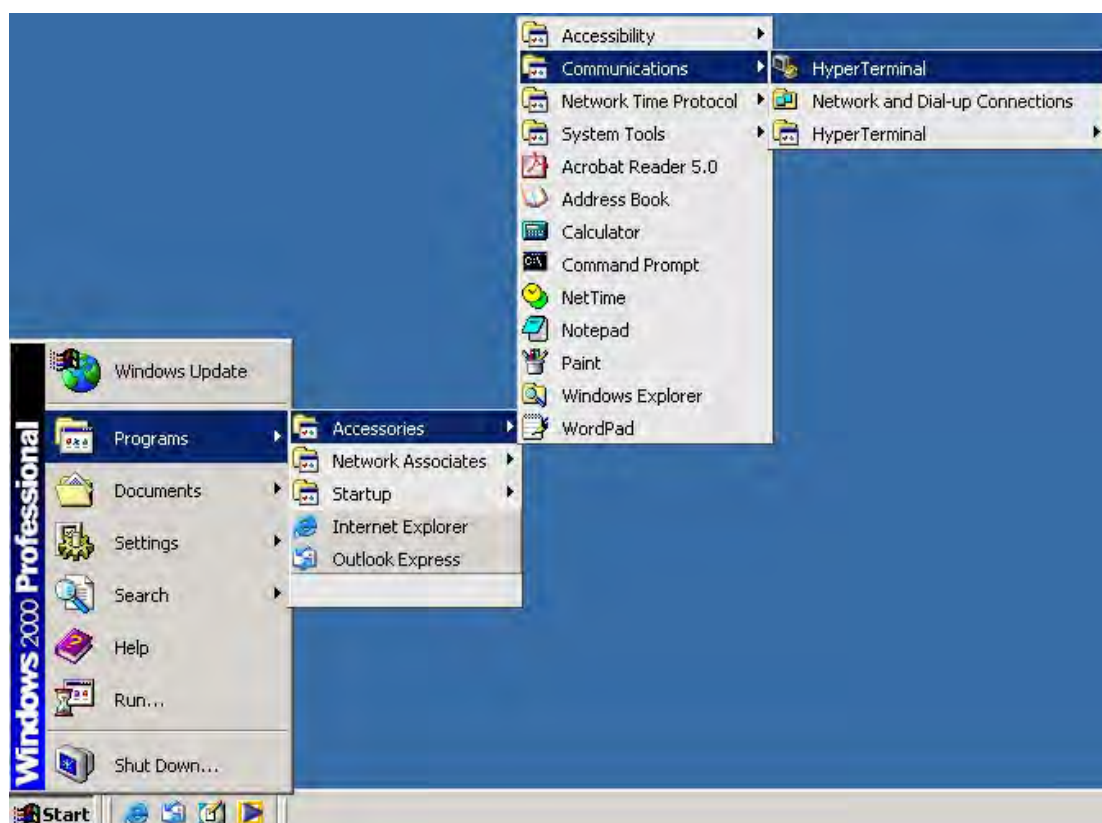
Besides WEB-base management, MS28GT24GX4POEH also support CLI management. You can use console or telnet to management switch by CLI.

### CLI Management by RS-232 Serial Console (115200, 8, none, 1, none)

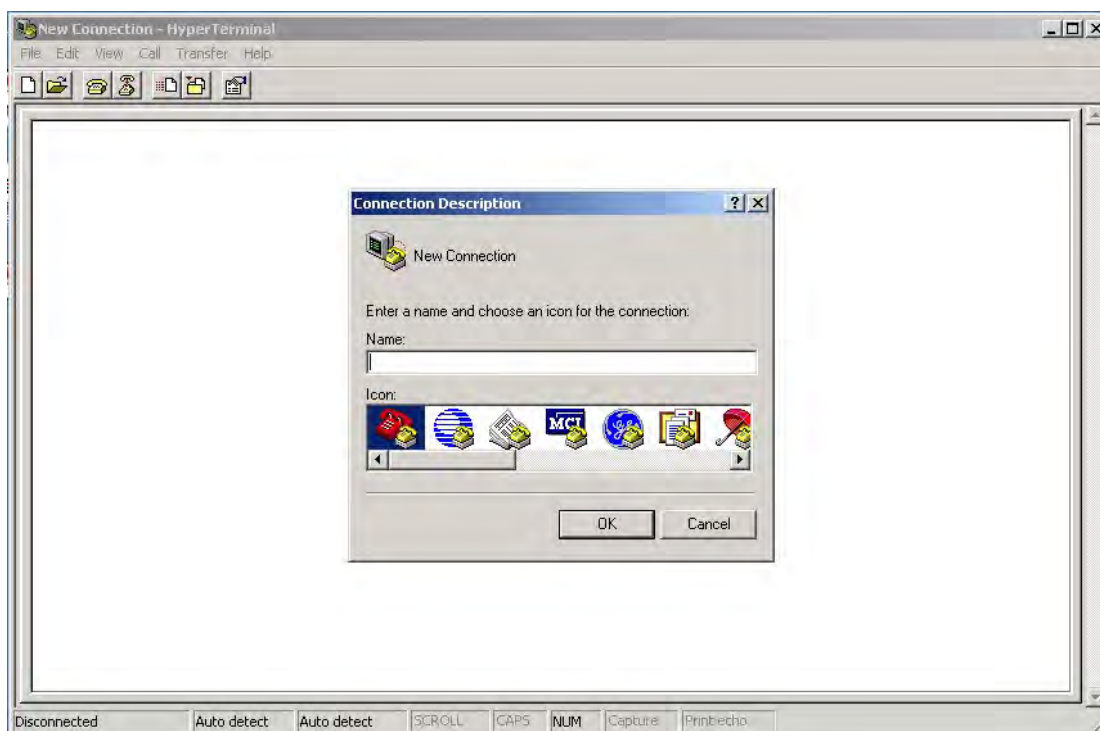
Before Configuring by RS-232 serial console, use an DB9-M to DB9-F cable to connect the Switches' RS-232 Console port to your PC's COM port.

Follow the steps below to access the console via RS-232 serial cable.

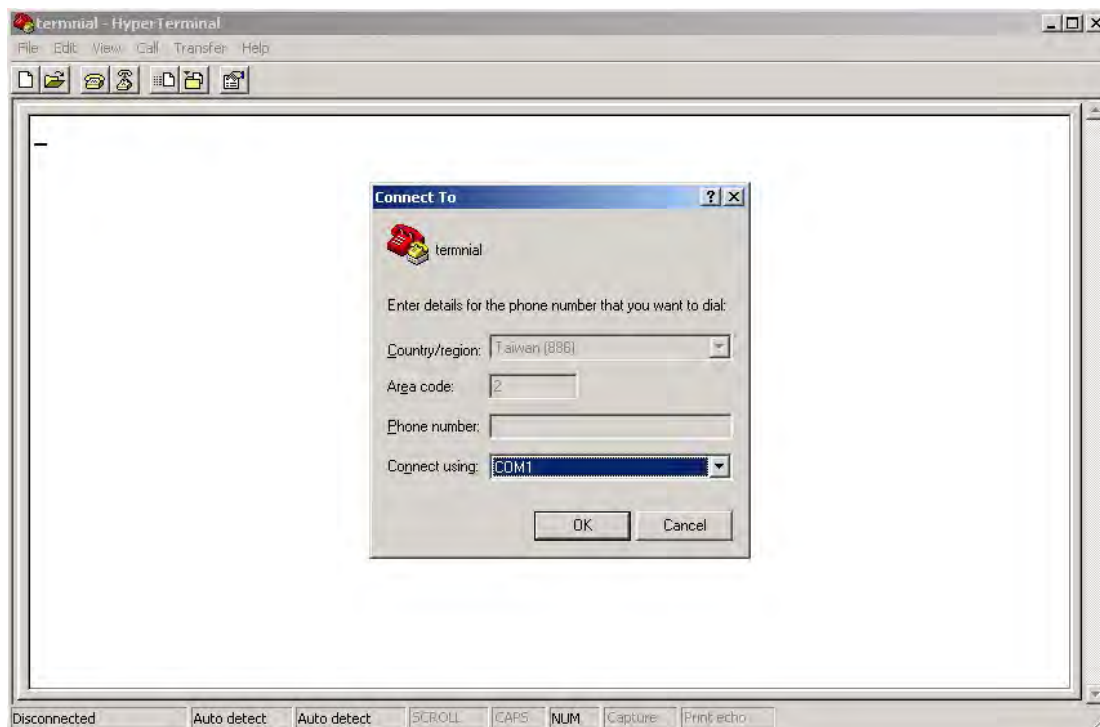
Step 1. From the Windows desktop, click on Start -> Programs -> Accessories -> Communications -> Hyper Terminal



Step 2. Input a name for new connection

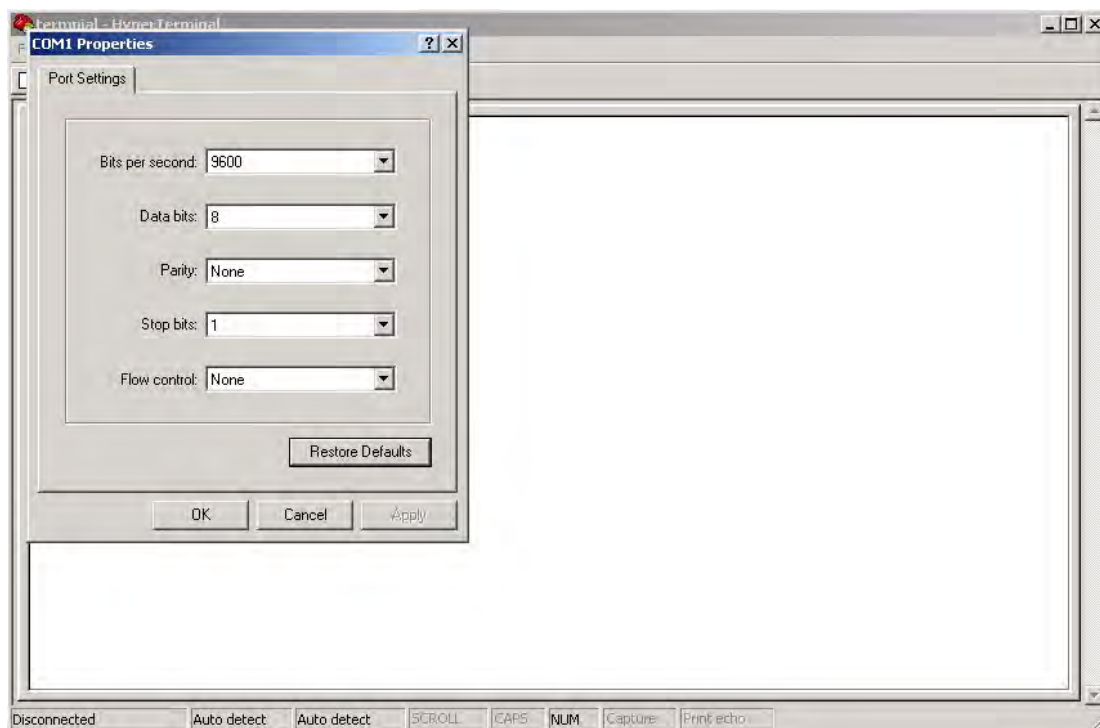


Step 3. Select to use COM port number

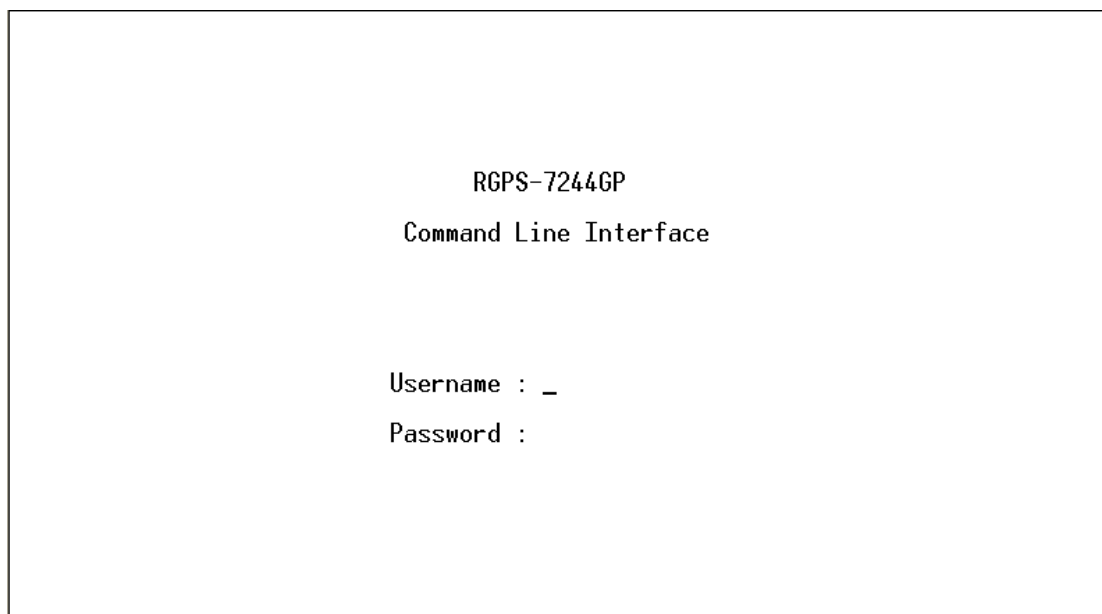


Step 4. The COM port properties setting, 115200 for baud rate, 8 for Data bits, None for Parity,

1 for Stop bits and none for Flow control.



Step 5. The Console login screen will appear. Use the keyboard to enter the Username and Password (The same with the password for Web Browser), then press “Enter”.



### CLI Management by Telnet

Users can use “TELNET” to configure the switches.

The default value is as below:

IP Address: **192.168.10.1**

Subnet Mask: **255.255.255.0**

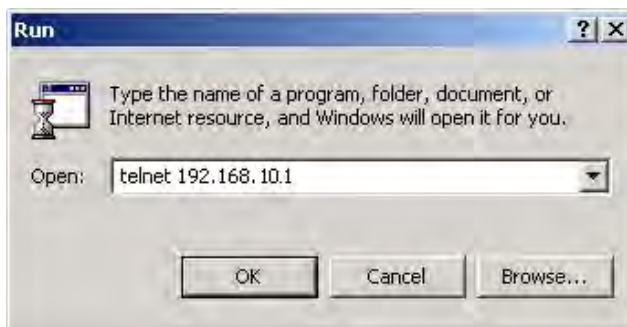
Default Gateway: **192.168.10.254**

User Name: **root**

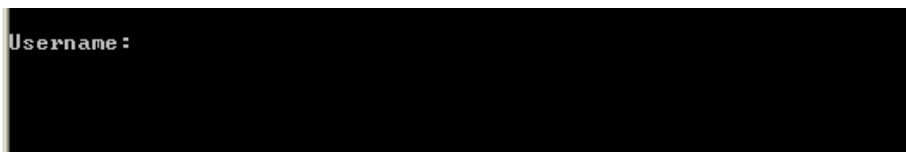
Password: **root**

Follow the steps below to access the console via Telnet.

Step 1. Telnet to the IP address of the switch from the Windows **“Run”** command (or from the MS-DOS prompt) as below.



Step 2. The Login screen will appear. Use the keyboard to enter the Username and Password (The same with the password for Web Browser ), and then press **“Enter”**



### Commander Groups

```

Command Groups :
-----
System      : System settings and reset options
Syslog      : Syslog Server Configuration
IP          : IP configuration and Ping
Auth        : Authentication
Port        : Port management
Aggr        : Link Aggregation
LACP        : Link Aggregation Control Protocol
STP         : Spanning Tree Protocol
Dot1x       : IEEE 802.1X port authentication
IGMP        : Internet Group Management Protocol snooping
LLDP        : Link Layer Discovery Protocol
MAC         : MAC address table
VLAN        : Virtual LAN
PULAN       : Private VLAN
QoS         : Quality of Service
ACL         : Access Control List
Mirror      : Port mirroring
Config      : Load/Save of configuration via TFTP
SNMP        : Simple Network Management Protocol
Firmware    : Download of firmware via TFTP
Fault       : Fault Alarm Configuration
    
```

### System

System>	Configuration [all] [<port_list>]
	Reboot
	Restore Default [keep_ip]
	Contact [<contact>]
	Name [<name>]
	Location [<location>]
	Description [<description>]
	Password <password>
	Username [<username>]
	Timezone [<offset>]
	Log [<log_id>] [all info warning error] [clear]

### Syslog

Syslog>	ServerConfiguration [<ip_addr>]
---------	---------------------------------

### IP

IP>	Configuration
	DHCP [enable disable]

	Setup [<ip_addr>] [<ip_mask>] [<ip_router>] [<vid>]
	Ping <ip_addr_string> [<ping_length>]
	SNTP [<ip_addr_string>]

**Auth**

Auth>	Configuration
	Timeout [<timeout>]
	Deadtime [<dead_time>]
	RADIUS [<server_index>] [enable disable] [<ip_addr_string>] [<secret>] [<server_port>]
	ACCT_RADIUS [<server_index>] [enable disable] [<ip_addr_string>] [<secret>] [<server_port>]
	Client [console telnet ssh web] [none local radius] [enable disable]
	Statistics [<server_index>]

**Port**

Port>	Configuration [<port_list>]
	State [<port_list>] [enable disable]
	Mode [<port_list>] [10hdx 10fdx 100hdx 100fdx 1000fdx auto]
	Flow Control [<port_list>] [enable disable]
	MaxFrame [<port_list>] [<max_frame>]
	Power [<port_list>] [enable disable actiphy dynamic]
	Excessive [<port_list>] [discard restart]
	Statistics [<port_list>] [<command>]
	VeriPHY [<port_list>]

**Aggr**

Aggr>	Configuration
	Add <port_list> [<aggr_id>]
	Delete <aggr_id>
	Lookup [<aggr_id>]
	Mode [smac dmac ip port] [enable disable]

**LACP**

LACP>	Configuration [<port_list>]
	Mode [<port_list>] [enable disable]
	Key [<port_list>] [<key>]
	Role [<port_list>] [active passive]
	Status [<port_list>]
	Statistics [<port_list>] [clear]

**STP**

STP>	Configuration
	Version [<stp_version>] Non-certified release, v
	Txhold [<holdcount>]lt 15:15:15, Dec 6 2007
	MaxAge [<max_age>]
	FwdDelay [<delay>]
	bpduFilter [enable disable]
	bpduGuard [enable disable]
	recovery [<timeout>]
	CName [<config-name>] [<integer>]
	Status [<msti>] [<port_list>]
	Msti Priority [<msti>] [<priority>]
	Msti Map [<msti>] [clear]
	Msti Add <msti> <vid>
	Port Configuration [<port_list>]
	Port Mode [<port_list>] [enable disable]
	Port Edge [<port_list>] [enable disable]
	Port AutoEdge [<port_list>] [enable disable]
	Port P2P [<port_list>] [enable disable auto]
	Port RestrictedRole [<port_list>] [enable disable]
	Port RestrictedTcn [<port_list>] [enable disable]
	Port bpduGuard [<port_list>] [enable disable]
	Port Statistics [<port_list>]
	Port Mcheck [<port_list>]
	Msti Port Configuration [<msti>] [<port_list>]
	Msti Port Cost [<msti>] [<port_list>] [<path_cost>]

	Msti Port Priority [<msti>] [<port_list>] [<priority>]
--	--

**Dot1x**

Dot1x>	Configuration [<port_list>]
	Mode [enable disable]
	State [<port_list>] [macbased auto authorized unauthorized]
	Authenticate [<port_list>] [now]
	Reauthentication [enable disable]
	Period [<reauth_period>]
	Timeout [<eapol_timeout>]
	Statistics [<port_list>] [clear eapol radius]
	Clients [<port_list>] [all <client_cnt>]
	Agetime [<age_time>]
	Holdtime [<hold_time>]

**IGMP**

IGMP>	Configuration [<port_list>]
	Mode [enable disable]
	State [<vid>] [enable disable]
	Querier [<vid>] [enable disable]
	Fastleave [<port_list>] [enable disable]
	Router [<port_list>] [enable disable]
	Flooding [enable disable]
	Groups [<vid>]
	Status [<vid>]

**LLDP**

LLDP>	Configuration [<port_list>]
	Mode [<port_list>] [enable disable rx tx]
	Optional_TLV [<port_list>][port_descr sys_name sys_descr sys_capa mgmt_addr] [enable disable]
	Interval [<interval>]

	Hold [<hold>]
	Delay [<delay>]
	Reinit [<reinit>]
	Info [<port_list>]
	Statistics [<port_list>] [clear]

**MAC**

MAC>	Configuration [<port_list>]
	Add <mac_addr> <port_list> [<vid>]
	Delete <mac_addr> [<vid>]
	Lookup <mac_addr> [<vid>]
	Agetime [<age_time>]
	Learning [<port_list>] [auto disable secure]
	Dump [<mac_max>] [<mac_addr>] [<vid>]
	Statistics [<port_list>]
	Flush

**VLAN**

VLAN>	Configuration [<port_list>]
	Aware [<port_list>] [enable disable]
	PVID [<port_list>] [<vid> none]
	FrameType [<port_list>] [all tagged]
	Add <vid> [<port_list>]
	Delete <vid>
	Lookup [<vid>]

**PVLAN**

PVLAN>	Configuration [<port_list>]
	Add <pvlan_id> [<port_list>]
	Delete <pvlan_id>
	Lookup [<pvlan_id>]
	Isolate [<port_list>] [enable disable]

**QOS**

QoS>	Configuration [<port_list>]
	Classes [<class>]
	Default [<port_list>] [<class>]
	Tagprio [<port_list>] [<tag_prio>]
	QCL Port [<port_list>] [<qcl_id>]
	QCL Add [<qcl_id>] [<qce_id>] [<qce_id_next>] (etype <etype>)   (vid <vid>)   (port <udp_tcp_port>)   (dscp <dscp>)   (tos <tos_list>)   (tag_prio <tag_prio_list>) <class>
	QCL Delete <qcl_id> <qce_id>
	QCL Lookup [<qcl_id>] [<qce_id>]
	Mode [<port_list>] [strict weighted]
	Weight [<port_list>] [<class>] [<weight>]
	Rate Limiter [<port_list>] [enable disable] [<bit_rate>]
	Shaper [<port_list>] [enable disable] [<bit_rate>]
	Storm Unicast [enable disable] [<packet_rate>]
	Storm Multicast [enable disable] [<packet_rate>]
	Storm Broadcast [enable disable] [<packet_rate>]

**ACL**

ACL>	Configuration [<port_list>]
	Action [<port_list>] [permit deny] [<rate_limiter>] [<port_copy>] [<logging>] [<shutdown>]
	Policy [<port_list>] [<policy>]
	Rate [<rate_limiter_list>] [<packet_rate>]

	Add [<ace_id>] [<ace_id_next>] [switch   (port <port>)   (policy <policy>)] [<vid>] [<tag_prio>] [<dmac_type>] [(etype [<etype>] [<smac>] [<dmac>])   (arp [<sip>] [<dip>] [<smac>] [<arp_opcode>] [<arp_flags>)]   (ip [<sip>] [<dip>] [<protocol>] [<ip_flags>)]   (icmp [<sip>] [<dip>] [<icmp_type>] [<icmp_code>] [<ip_flags>)]   (udp [<sip>] [<dip>] [<sport>] [<dport>] [<ip_flags>)]   (tcp [<sip>] [<dip>] [<sport>] [<dport>] [<ip_flags>] [<tcp_flags>))] [permit deny] [<rate_limiter>] [<port_copy>] [<logging>] [<shutdown>]
	Delete <ace_id>
	Lookup [<ace_id>]
	Clear

**Mirror**

Mirror>	Configuration [<port_list>]
	Port [<port> disable]
	Mode [<port_list>] [enable disable rx tx]

**Config**

Config>	Save <ip_server> <file_name>
	Load <ip_server> <file_name> [check]

**SNMP**

SNMP>	Trap Inform Retry Times [<retries>]
	Trap Probe Security Engine ID [enable disable]
	Trap Security Engine ID [<engineid>]
	Trap Security Name [<security_name>]
	Engine ID [<engineid>]
	Community Add <community> [<ip_addr>] [<ip_mask>]
	Community Delete <index>
	Community Lookup [<index>]
	User Add <engineid> <user_name> [MD5 SHA] [<auth_password>] [DES] [<priv_password>]
	User Delete <index>
	User Changekey <engineid> <user_name> <auth_password> [<priv_password>]

	User Lookup [<index>]
	Group Add <security_model> <security_name> <group_name>
	Group Delete <index>
	Group Lookup [<index>]
	View Add <view_name> [included excluded] <oid_subtree>
	View Delete <index>
	View Lookup [<index>]
	Access Add <group_name> <security_model> <security_level> [<read_view_name>] [<write_view_name>]
	Access Delete <index>
	Access Lookup [<index>]

**Firmware**

Firmware>	Load <ip_addr_string> <file_name>
-----------	-----------------------------------

**fault**

Fault>	Alarm PortLinkDown [<port_list>] [enable disable]
	Alarm PowerFailure [pwr1 pwr2 pwr3] [enable disable]

# Technical Specifications

M-Ring Switch Model	MS28GT24GX4POEH
<b>Physical Ports</b>	
10/100/1000 Base-T(X) Ports in RJ45. Auto MDI/MDIX with P.S.E.	<b>24</b>
1000Base-X SFP Port	<b>4</b>
<b>Technology</b>	
Ethernet Standards	IEEE 802.3 for 10Base-T, IEEE 802.3u for 100Base-TX, IEEE 802.3ab for 1000Base-T IEEE 802.z for 1000Base-X IEEE 802.3x for Flow control IEEE 802.3ad for LACP (Link Aggregation Control Protocol ) IEEE 802.1p for COS (Class of Service) IEEE 802.1Q for VLAN Tagging IEEE 802.1D for STP (Spanning Tree Protocol) IEEE 802.1w for RSTP (Rapid Spanning Tree Protocol) IEEE 802.1s for MSTP (Multiple Spanning tree Protocol) IEEE 802.1x for Authentication IEEE 802.1AB for LLDP (Link Layer Discovery Protocol) IEEE 802.3at PoE specification (up to 30 Watts per port for P.S.E.)
MAC Table	8K
Priority Queues	4
Processing	Store-and-Forward
Switch Properties	Switching latency: 7 us Switching bandwidth: 56Gbps Max. Number of Available VLANs: 256 IGMP multicast groups: 128 for each VLAN Port rate limiting: User Define
Jumbo frame	Up to 9K Bytes
Security Features	IP Police security feature Enable/disable ports, MAC based port security Port based network access control (802.1x) VLAN (802.1Q ) to segregate and secure network traffic Radius centralized password management SNMPv3 encrypted authentication and access security

Software Features	<p>STP/RSTP/MSTP (IEEE 802.1D/w/s)</p> <p>Redundant Ring (M-Ring) with recovery time less than 20ms over 250 units</p> <p>TOS/Diffserv supported</p> <p>Quality of Service (802.1p) for real-time traffic</p> <p>VLAN (802.1Q) with VLAN tagging and GVRP supported</p> <p>IGMP Snooping</p> <p>IP-based bandwidth management</p> <p>Application-based QoS management</p> <p>DOS/DDOS auto prevention</p> <p>Port configuration, status, statistics, monitoring, security</p> <p>DHCP Client/Server</p>
Network Redundancy	<p>M-Ring</p> <p>STP</p> <p>RSTP</p> <p>MSTP</p>
RS-232 Serial Console Port	RS-232 in DB9 connector with console cable. 115200bps, 8, N, 1
<b>LED indicators</b>	
Power Indicator (PWR)	Green : For power indicator
System Ready Indicator (STA)	Green : Indicate system ready. Blinking for system is upgrading firmware.
Ring Master Indicator (R.M.)	Green : Indicate system operated in M-Ring Master mode
M-Ring Indicator (Ring)	Green : Indicate system operated in M-Ring mode Blinking to indicate Ring is broken.
System Running Indicator (RUN)	Green : System operated continuously
Supervisor Login Indicator (RMT)	Green : System is accessed remotely
Reset To Default Running Indicator (DEF)	Green : System reset to default configuration
Ping Command To The Switch Indicator (Ping)	Green : System is processing "PING" request
PoE indicator	Green for P.S.E. power output indicator
10/100/1000Base-T(X) RJ45 port indicator	Green for Link/Act indicator
1000Base-X SFP Fiber port indicator	Green for port Link/Act.
<b>Power</b>	
Input power	100~240VAC
Power supply	1000W power supply included
Power consumption (Typ.)	36Watts (Typ.), 756W(24 ports P.S.E. full loaded)

Overload current protection	Present
<b>Physical Characteristic</b>	
Enclosure	19-inch rack mountable
Dimension (W x D x H)	431 (W) x 342 (D) x 44 (H) mm
<b>Environmental</b>	
Storage Temperature	-40 to 85°C (-40 to 185°F )
Operating Temperature	-40 to 75°C (-40 to 167°F )
Operating Humidity	5% to 95% Non-condensing
<b>Regulatory approvals</b>	
EMI	FCC Part 15, CISPR (EN55022) class A
EMS	EN61000-4-2 (ESD) EN61000-4-3 (RS), EN61000-4-4 (EFT), EN61000-4-5 (Surge), EN61000-4-6 (CS), EN61000-4-8, EN61000-4-11
Shock	IEC60068-2-27
Free Fall	IEC60068-2-32
Vibration	IEC60068-2-6
<b>Warranty</b>	2 years